

# Example I - 2A Swapping array elements

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- 1 Based on
- 2 example 2 : swapping array elements
  - source codes
  - Makefile
- 3 example 2 (swap) effects of compile and link options
  - relocatable object `swap.o`
  - swap in the executable object with no `ld` option
  - swap in the executable object with `-static ld` option
  - swap in the executable object with `-no-pie ld` option
  - swap in the shared object with no `ld` option

① <https://stac47.github.io/c/relocation/elf/tutorial/2018/03/01/understanding-relocation-elf.html>

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# Compiling 32-bit program on 64-bit gcc

- `gcc -v`
- `gcc -m32 t.c`
- `sudo apt-get install gcc-multilib`
- `sudo apt-get install g++-multilib`
- `gcc-multilib`
- `g++-multilib`
- `gcc -m32`
- `objdump -m i386`

```
/*::::: swap.c ::::::::::::::::::::*/
extern int buf[];

int *p0 = &buf[0];
int *p1;

void swap()
{
    int tmp;

    p1 = &buf[1];

    tmp = *p0;
    *p0 = *p1;
    *p1 = tmp;
}
```

```
/*::::: main.c ::::::::::::::::::::*/  
void swap();  
  
int buf[2] = {1, 2};  
  
int main()  
{  
    swap();  
  
    return 0;  
}
```

# Makefile (1)

```
CF0 =
CF1 = -fPIC
CF2 = -fno-pic
CF3 = -fno-plt

LF0 =
LF1 = -static
LF2 = -no-pie

all : static dynamic cases so

cases : case0 case1 case2 case3 case4 case5 case6 case7 case8 case9 casea caseb

so : libswap.so libswap_pic.so libswap_nopic.so libswap_noplt.so

clean :
    rm *.o *.a *.so *.out
```

# Makefile (2)

```
#-----  
static : swap.c main.c  
    gcc -m32 -Wall -g -c swap.c  
    ar rcs libswap.a swap.o  
  
    gcc -m32 -Wall -g -c main.c  
    gcc -m32 -static -o swap.out main.o ./libswap.a  
  
dynamic : swap.c main.c  
    gcc -fPIC -m32 -Wall -g -c swap.c -o swap_pic.o  
    gcc -shared -m32 -o libswap.so swap_pic.o  
  
    gcc -m32 -Wall -g -c main.c  
    gcc -m32 -o swap_dyn.out main.o ./libswap.so
```



# Makefile (3)

```
#-----  
libswap.so : swap.c  
    gcc $(CF0) -m32 -Wall -c swap.c  
    ar rcs libswap.a swap.o  
  
libswap_pic.so : swap.c  
    gcc $(CF1) -m32 -Wall -c swap.c -o swap_pic.o  
    ar rcs libswap_pic.a swap_pic.o  
  
libswap_nopic.so : swap.c  
    gcc $(CF2) -m32 -Wall -c swap.c -o swap_nopic.o  
    ar rcs libswap_nopic.a swap_nopic.o  
  
libswap_noplt.so : swap.c  
    gcc $(CF3) -m32 -Wall -c swap.c -o swap_noplt.o  
    ar rcs libswap_noplt.a swap_noplt.o
```

# Makefile (4)

```
#-----  
libswap.a : swap.c  
    gcc $(CF0) -m32 -Wall -c swap.c  
    ar rcs libswap.a swap.o  
  
libswap_pic.a : swap.c  
    gcc $(CF1) -m32 -Wall -c swap.c -o swap_pic.o  
    ar rcs libswap_pic.a swap_pic.o  
  
libswap_nopic.a : swap.c  
    gcc $(CF2) -m32 -Wall -c swap.c -o swap_nopic.o  
    ar rcs libswap_nopic.a swap_nopic.o  
  
libswap_noplt.a : swap.c  
    gcc $(CF3) -m32 -Wall -c swap.c -o swap_noplt.o  
    ar rcs libswap_noplt.a swap_noplt.o
```

# Makefile (5)

```
#-----  
case0 : main.c libswap.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF0)-o swap_0.out main.o ./libswap.a  
  
case1 : main.c libswap_pic.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF0)-o swap_1_pic.out main.o ./libswap_pic.a  
  
case2 : main.c libswap_nopic.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF0)-o swap_2_nopic.out main.o ./libswap_nopic.a  
  
case3 : main.c libswap_noplt.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF0) -o swap_3_noplt.out main.o ./libswap_noplt.a
```

# Makefile (6)

```
#-----  
case4 : main.c libswap.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF1) -o swap_4_static.out main.o ./libswap.a  
  
case5 : main.c libswap_pic.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF1) -o swap_5_pic_static.out main.o ./libswap_pic.a  
  
case6 : main.c libswap_nopic.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF1) -o swap_6_nopic_static.out main.o ./libswap_nopic.a  
  
case7 : main.c libswap_noplt.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF1) -o swap_7_noplt_static.out main.o ./libswap_noplt.a
```

# Makefile (7)

```
#-----  
case8 : main.c libswap.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF2) -o swap_8_nopie.out main.o ./libswap.a  
  
case9 : main.c libswap_pic.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF2) -o swap_9_pic_nopie.out main.o ./libswap_pic.a  
  
casea : main.c libswap_nopic.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF2) -o swap_a_nopic_nopie.out main.o ./libswap_nopic.a  
  
caseb : main.c libswap_noplt.a  
    gcc -m32 -Wall -c main.c  
    gcc -m32 $(LF2) -o swap_b_noplt_nopie.out main.o ./libswap_noplt.a
```

```
#!/bin/bash

for i in $( ls func1*.o ); do
    objdump -drS $i > $i.txt
done

for i in $( ls *.out *.so ); do
    objdump -drS $i | sed -n '/<swao>:/, /~$/p' > $i.txt
done
```

- ```
$ readelf --segments swap_dyn.out
$ objdump -d -s swap_dyn.out
$ objdump -d -j .plt.got swap_dyn.out
$ objdump -d -j .plt.got swap_dyn.out
$ gdb ... disas, x/a 0x..., c
$ cat /proc/<pid>/map
```

# swap.o (1)

```
objdump -drS swap.o
```

```
00000000 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
0:   55                push   %ebp  
1:   89 e5             mov    %esp,%ebp  
3:   83 ec 10          sub    $0x10,%esp  
6:   e8 fc ff ff ff   call  7 <swap+0x7>  
7: R_386_PC32      __x86.get_pc_thunk.ax  
b:   05 01 00 00 00   add   $0x1,%eax  
c: R_386_GOTPC     _GLOBAL_OFFSET_TABLE_
```



# swap.o (2)

## objdump -drS swap.o

```
int tmp;
p1 = &buf[1];
10:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               12: R_386_GOT32X      p1
16:  8b 88 00 00 00 00      mov     0x0(%eax),%ecx
                               18: R_386_GOT32X      buf
1c:  8d 49 04              lea    0x4(%ecx),%ecx
1f:  89 0a                mov    %ecx,(%edx)
tmp = *p0;
21:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               23: R_386_GOTOFF     p0
27:  8b 12                mov    (%edx),%edx
29:  89 55 fc                mov    %edx,-0x4(%ebp)
```

# swap.o (3)

```
objdump -drS swap.o
```

```
*p0 = *p1;
2c: 8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               2e: R_386_GOT32X      p1
32: 8b 0a                  mov     (%edx),%ecx
34: 8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               36: R_386_GOTOFF      p0
3a: 8b 09                  mov     (%ecx),%ecx
3c: 89 0a                  mov     %ecx,(%edx)
*p1 = tmp;
3e: 8b 80 00 00 00 00      mov     0x0(%eax),%eax
                               40: R_386_GOT32X      p1
44: 8b 00                  mov     (%eax),%eax
46: 8b 55 fc              mov     -0x4(%ebp),%edx
49: 89 10                  mov     %edx,(%eax)
}
4b: 90                    nop
4c: c9                    leave
4d: c3                    ret
```

# swap\_pic.o with -fPIC (1)

```
objdump -drS swap_pic.o
```

```
00000000 <swap>:
extern int buf[];
int *p0 = &buf[0];
int *p1;
void swap()
{
0:   55                push   %ebp
1:   89 e5             mov    %esp,%ebp
3:   83 ec 10          sub   $0x10,%esp
6:   e8 fc ff ff ff   call  7 <swap+0x7>
7: R_386_PC32      __x86.get_pc_thunk.ax
b:   05 01 00 00 00   add   $0x1,%eax
c: R_386_GOTPC    _GLOBAL_OFFSET_TABLE_

```

# swap\_pic.o with -fPIC (2)

## objdump -drS swap\_pic.o

```
int tmp;
p1 = &buf[1];
10:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               12: R_386_GOT32X      p1
16:  8b 88 00 00 00 00      mov     0x0(%eax),%ecx
                               18: R_386_GOT32X      buf
1c:  8d 49 04              lea    0x4(%ecx),%ecx
1f:  89 0a                mov     %ecx,%edx
tmp = *p0;
21:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               23: R_386_GOT32X      p0
27:  8b 12                mov     (%edx),%edx
29:  8b 12                mov     (%edx),%edx
2b:  89 55 fc                mov     %edx,-0x4(%ebp)
```

# swap\_pic.o with -fPIC (3)

```
objdump -drS swap_pic.o
```

```
*p0 = *p1;
2e: 8b 90 00 00 00 00      mov     0x0(%eax),%edx
                          30: R_386_GOT32X      p1
34: 8b 0a                mov     (%edx),%ecx
36: 8b 90 00 00 00 00      mov     0x0(%eax),%edx
                          38: R_386_GOT32X      p0
3c: 8b 12                mov     (%edx),%edx
3e: 8b 09                mov     (%ecx),%ecx
40: 89 0a                mov     %ecx,%edx
*p1 = tmp;
42: 8b 80 00 00 00 00      mov     0x0(%eax),%eax
                          44: R_386_GOT32X      p1
48: 8b 00                mov     (%eax),%eax
4a: 8b 55 fc                mov     -0x4(%ebp),%edx
4d: 89 10                mov     %edx,%eax
}
4f: 90                    nop
50: c9                    leave
51: c3                    ret
```

# swap\_nopic.o with -fno-pic (1)

```
objdump -drS swap_nopic.o
```

```
00000000 <swap>:
```

```
extern int buf[];
```

```
int *p0 = &buf[0];
```

```
int *p1;
```

```
void swap()
```

```
{
```

```
0:      55          push   %ebp
1:      89 e5      mov    %esp,%ebp
3:      83 ec 10   sub    $0x10,%esp
```

## swap\_nopic.o with -fno-pic (2)

```
objdump -drS swap_nopic.o
```

```
int tmp;
p1 = &buf[1];
   6:  c7 05 00 00 00 00 04      movl   $0x4,0x0
   d:  00 00 00

                               8:  R_386_32      p1
                               c:  R_386_32      buf

tmp = *p0;
  10:  a1 00 00 00 00          mov    0x0,%eax
                               11: R_386_32      p0
  15:  8b 00                  mov    (%eax),%eax
  17:  89 45 fc              mov    %eax,-0x4(%ebp)
```

# swap\_nopic.o with -fno-pic (3)

```
objdump -drS swap_nopic.o
```

```
*p0 = *p1;
1a:  8b 15 00 00 00 00      mov     0x0,%edx
                               1c: R_386_32    p1
20:  a1 00 00 00 00 00      mov     0x0,%eax
                               21: R_386_32    p0
25:  8b 12                  mov     (%edx),%edx
27:  89 10                  mov     %edx,(%eax)
*p1 = tmp;
29:  a1 00 00 00 00 00      mov     0x0,%eax
                               2a: R_386_32    p1
2e:  8b 55 fc              mov     -0x4(%ebp),%edx
31:  89 10                  mov     %edx,(%eax)
}
33:  90                    nop
34:  c9                    leave
35:  c3                    ret
```



# swap\_noplt.o with -fno-plt (1)

```
objdump -drS swap_noplt.o
```

```
00000000 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
0:   55                push   %ebp  
1:   89 e5             mov    %esp,%ebp  
3:   83 ec 10          sub   $0x10,%esp  
6:   e8 fc ff ff ff   call  7 <swap+0x7>  
7: R_386_PC32      __x86.get_pc_thunk.ax  
b:   05 01 00 00 00   add   $0x1,%eax  
c: R_386_GOTPC     _GLOBAL_OFFSET_TABLE_
```

## swap\_noplt.o with -fno-plt (2)

```
objdump -drS swap_noplt.o
```

```
int tmp;
p1 = &buf[1];
10:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               12: R_386_GOT32X      p1
16:  8b 88 00 00 00 00      mov     0x0(%eax),%ecx
                               18: R_386_GOT32X      buf
1c:  8d 49 04              lea    0x4(%ecx),%ecx
1f:  89 0a                mov    %ecx,(%edx)
tmp = *p0;
21:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               23: R_386_GOTOFF     p0
27:  8b 12                mov    (%edx),%edx
29:  89 55 fc                mov    %edx,-0x4(%ebp)
```

# swap\_noplt.o with -fno-plt (3)

```
objdump -drS swap_noplt.o
```

```
*p0 = *p1;
2c:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               2e: R_386_GOT32X      p1
32:  8b 0a                  mov     (%edx),%ecx
34:  8b 90 00 00 00 00      mov     0x0(%eax),%edx
                               36: R_386_GOTOFF      p0
3a:  8b 09                  mov     (%ecx),%ecx
3c:  89 0a                  mov     %ecx,(%edx)
*p1 = tmp;
3e:  8b 80 00 00 00 00      mov     0x0(%eax),%eax
                               40: R_386_GOT32X      p1
44:  8b 00                  mov     (%eax),%eax
46:  8b 55 fc                mov     -0x4(%ebp),%edx
49:  89 10                  mov     %edx,(%eax)
}
4b:  90                      nop
4c:  c9                      leave
4d:  c3                      ret
```

## case 0: swap in swap\_0.out (1)

```
objdump -d swap_0.out
```

```
0000052d <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
52d: 55                push   %ebp  
52e: 89 e5            mov    %esp,%ebp  
530: 83 ec 10        sub   $0x10,%esp  
533: e8 f1 ff ff ff  call  529 <__x86.get_pc_thunk.ax>  
538: 05 a4 1a 00 00  add   $0x1aa4,%eax
```

## case 0: swap in swap\_0.out (2)

```
objdump -d swap_0.out
```

```
int tmp;
p1 = &buf[1];
53d: 8d 90 3c 00 00 00    lea    0x3c(%eax),%edx
543: 8d 88 2c 00 00 00    lea    0x2c(%eax),%ecx
549: 8d 49 04            lea    0x4(%ecx),%ecx
54c: 89 0a              mov    %ecx,(%edx)
    tmp = *p0;
54e: 8b 90 34 00 00 00    mov    0x34(%eax),%edx
554: 8b 12              mov    (%edx),%edx
556: 89 55 fc          mov    %edx,-0x4(%ebp)
```

## case 0: swap in swap\_0.out (3)

```
objdump -dS swap_0.out
```

```
*p0 = *p1;
559: 8d 90 3c 00 00 00    lea    0x3c(%eax),%edx
55f: 8b 0a              mov    (%edx),%ecx
561: 8b 90 34 00 00 00    mov    0x34(%eax),%edx
567: 8b 09              mov    (%ecx),%ecx
569: 89 0a              mov    %ecx,(%edx)
*p1 = tmp;
56b: 8d 80 3c 00 00 00    lea    0x3c(%eax),%eax
571: 8b 00              mov    (%eax),%eax
573: 8b 55 fc          mov    -0x4(%ebp),%edx
576: 89 10              mov    %edx,(%eax)
}
578: 90                nop
579: c9                leave
57a: c3                ret
57b: 66 90            xchg  %ax,%ax
57d: 66 90            xchg  %ax,%ax
57f: 90                nop
```

# case 1: swap in swap\_1\_pic.out (1)

```
objdump -dS swap_1_pic.out
```

```
0000052d <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
52d: 55                push   %ebp  
52e: 89 e5            mov    %esp,%ebp  
530: 83 ec 10        sub   $0x10,%esp  
533: e8 f1 ff ff ff  call  529 <__x86.get_pc_thunk.ax>  
538: 05 a4 1a 00 00  add   $0x1aa4,%eax
```

## case 1: swap in swap\_1\_pic.out (2)

```
objdump -dS swap_1_pic.out
```

```
int tmp;
p1 = &buf[1];
53d:  8d 90 3c 00 00 00    lea    0x3c(%eax),%edx
543:  8d 88 2c 00 00 00    lea    0x2c(%eax),%ecx
549:  8d 49 04             lea    0x4(%ecx),%ecx
54c:  89 0a               mov    %ecx,(%edx)
    tmp = *p0;
54e:  8d 90 34 00 00 00    lea    0x34(%eax),%edx
554:  8b 12               mov    (%edx),%edx
556:  8b 12               mov    (%edx),%edx
558:  89 55 fc             mov    %edx,-0x4(%ebp)
```



# case 1: swap in swap\_1\_pic.out (3)

```
objdump -dS swap_1_pic.out
```

```
*p0 = *p1;
55b:  8d 90 3c 00 00 00    lea    0x3c(%eax),%edx
561:  8b 0a                mov    (%edx),%ecx
563:  8d 90 34 00 00 00    lea    0x34(%eax),%edx
569:  8b 12                mov    (%edx),%edx
56b:  8b 09                mov    (%ecx),%ecx
56d:  89 0a                mov    %ecx,(%edx)
*p1 = tmp;
56f:  8d 80 3c 00 00 00    lea    0x3c(%eax),%eax
575:  8b 00                mov    (%eax),%eax
577:  8b 55 fc            mov    -0x4(%ebp),%edx
57a:  89 10                mov    %edx,(%eax)
}
57c:  90                    nop
57d:  c9                    leave
57e:  c3                    ret
57f:  90                    nop
```

## case 2: swap in swap\_2\_nopic.out (1)

```
objdump -dS swap_2_nopic.out
```

```
0000055d <swap>:
```

```
extern int buf[];
```

```
int *p0 = &buf[0];
```

```
int *p1;
```

```
void swap()
```

```
{
```

```
55d: 55          push   %ebp
```

```
55e: 89 e5      mov    %esp,%ebp
```

```
560: 83 ec 10   sub    $0x10,%esp
```

## case 2: swap in swap\_2\_nopic.out (2)

```
objdump -dS swap_2_nopic.out
```

```
int tmp;
p1 = &buf[1];
563:  c7 05 18 20 00 00 0c    movl    $0x200c,0x2018
56a:  20 00 00
    tmp = *p0;
56d:  a1 10 20 00 00        mov     0x2010,%eax
572:  8b 00                mov     (%eax),%eax
574:  89 45 fc            mov     %eax,-0x4(%ebp)
```

## case 2: swap in swap\_2\_nopic.out (3)

```
objdump -dS swap_2_nopic.out
```

```
    *p0 = *p1;
577:   8b 15 18 20 00 00      mov     0x2018,%edx
57d:   a1 10 20 00 00      mov     0x2010,%eax
582:   8b 12                mov     (%edx),%edx
584:   89 10                mov     %edx,(%eax)
    *p1 = tmp;
586:   a1 18 20 00 00      mov     0x2018,%eax
58b:   8b 55 fc            mov     -0x4(%ebp),%edx
58e:   89 10                mov     %edx,(%eax)
}
590:   90                  nop
591:   c9                  leave
592:   c3                  ret
593:   66 90              xchg   %ax,%ax
595:   66 90              xchg   %ax,%ax
597:   66 90              xchg   %ax,%ax
599:   66 90              xchg   %ax,%ax
59b:   66 90              xchg   %ax,%ax
59d:   66 90              xchg   %ax,%ax
59f:   90                  nop
```

## case 3: swap in swap\_3\_noplt.out (1)

```
objdump -dS swap_3_noplt.out
```

```
0000052d <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
  52d:  55                push   %ebp  
  52e:  89 e5            mov    %esp,%ebp  
  530:  83 ec 10        sub   $0x10,%esp  
  533:  e8 f1 ff ff ff  call  529 <__x86.get_pc_thunk.ax>  
  538:  05 a4 1a 00 00  add   $0x1aa4,%eax  
}
```

## case 3: swap in swap\_3\_noplt.out (2)

```
objdump -dS swap_3_noplt.out
```

```
int tmp;
p1 = &buf[1];
53d:  8d 90 3c 00 00 00    lea    0x3c(%eax),%edx
543:  8d 88 2c 00 00 00    lea    0x2c(%eax),%ecx
549:  8d 49 04             lea    0x4(%ecx),%ecx
54c:  89 0a               mov    %ecx,(%edx)
    tmp = *p0;
54e:  8b 90 34 00 00 00    mov    0x34(%eax),%edx
554:  8b 12               mov    (%edx),%edx
556:  89 55 fc             mov    %edx,-0x4(%ebp)
```

## case 3: swap in swap\_3\_noplt.out (3)

```
objdump -dS swap_3_noplt.out
```

```
*p0 = *p1;
559: 8d 90 3c 00 00 00    lea    0x3c(%eax),%edx
55f: 8b 0a                mov    (%edx),%ecx
561: 8b 90 34 00 00 00    mov    0x34(%eax),%edx
567: 8b 09                mov    (%ecx),%ecx
569: 89 0a                mov    %ecx,%edx
*p1 = tmp;
56b: 8d 80 3c 00 00 00    lea    0x3c(%eax),%eax
571: 8b 00                mov    (%eax),%eax
573: 8b 55 fc            mov    -0x4(%ebp),%edx
576: 89 10                mov    %edx,%eax
}
578: 90                nop
579: c9                leave
57a: c3                ret
57b: 66 90              xchg  %ax,%ax
57d: 66 90              xchg  %ax,%ax
57f: 90                nop
```

## case 4: swap in swap\_4\_static.out (1)

```
objdump -dS swap_4_static.out
```

```
080488d5 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
  80488d5:    55                push   %ebp  
  80488d6:    89 e5            mov    %esp,%ebp  
  80488d8:    83 ec 10        sub   $0x10,%esp  
  80488db:    e8 f1 ff ff ff  call  80488d1 <__x86.get_pc_thunk.ax>  
  80488e0:    05 20 07 09 00  add   $0x90720,%eax  
}
```



## case 4: swap in swap\_4\_static.out (2)

```
objdump -dS swap_4_static.out
```

```
int tmp;
p1 = &buf[1];
80488e5:      c7 c2 c4 ac 0d 08      mov     $0x80dacc4,%edx
80488eb:      c7 c1 68 90 0d 08      mov     $0x80d9068,%ecx
80488f1:      8d 49 04               lea    0x4(%ecx),%ecx
80488f4:      89 0a                 mov     %ecx,(%edx)
    tmp = *p0;
80488f6:      8b 90 70 00 00 00      mov     0x70(%eax),%edx
80488fc:      8b 12                 mov     (%edx),%edx
80488fe:      89 55 fc                 mov     %edx,-0x4(%ebp)
```

## case 4: swap in swap\_4\_static.out (3)

```
objdump -dS swap_4_static.out
```

```
*p0 = *p1;
8048901:    c7 c2 c4 ac 0d 08    mov     $0x80dacc4,%edx
8048907:    8b 0a                mov     (%edx),%ecx
8048909:    8b 90 70 00 00 00    mov     0x70(%eax),%edx
804890f:    8b 09                mov     (%ecx),%ecx
8048911:    89 0a                mov     %ecx,(%edx)
*p1 = tmp;
8048913:    c7 c0 c4 ac 0d 08    mov     $0x80dacc4,%eax
8048919:    8b 00                mov     (%eax),%eax
804891b:    8b 55 fc                mov     -0x4(%ebp),%edx
804891e:    89 10                mov     %edx,(%eax)
}
8048920:    90                    nop
8048921:    c9                    leave
8048922:    c3                    ret
8048923:    66 90                xchg   %ax,%ax
...
```

## case 5: swap in swap\_5\_pic\_static.out (1)

```
objdump -dS swap_5_pic_static.out
```

```
080488d5 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
  80488d5:    55                push   %ebp  
  80488d6:    89 e5            mov    %esp,%ebp  
  80488d8:    83 ec 10        sub   $0x10,%esp  
  80488db:    e8 f1 ff ff ff  call  80488d1 <__x86.get_pc_thunk.ax>  
  80488e0:    05 20 07 09 00  add   $0x90720,%eax  
}
```

## case 5: swap in swap\_5\_pic\_static.out (2)

```
objdump -dS swap_5_pic_static.out
```

```
int tmp;
p1 = &buf[1];
80488e5:    c7 c2 c4 ac 0d 08    mov     $0x80dacc4,%edx
80488eb:    c7 c1 68 90 0d 08    mov     $0x80d9068,%ecx
80488f1:    8d 49 04             lea    0x4(%ecx),%ecx
80488f4:    89 0a             mov     %ecx,(%edx)
    tmp = *p0;
80488f6:    c7 c2 70 90 0d 08    mov     $0x80d9070,%edx
80488fc:    8b 12             mov     (%edx),%edx
80488fe:    8b 12             mov     (%edx),%edx
8048900:    89 55 fc             mov     %edx,-0x4(%ebp)
```

# case 5: swap in swap\_5\_pic\_static.out (3)

```
objdump -dS swap_5_pic_static.out
```

```
*p0 = *p1;
8048903:    c7 c2 c4 ac 0d 08    mov     $0x80dacc4,%edx
8048909:    8b 0a                mov     (%edx),%ecx
804890b:    c7 c2 70 90 0d 08    mov     $0x80d9070,%edx
8048911:    8b 12                mov     (%edx),%edx
8048913:    8b 09                mov     (%ecx),%ecx
8048915:    89 0a                mov     %ecx,%edx
*p1 = tmp;
8048917:    c7 c0 c4 ac 0d 08    mov     $0x80dacc4,%eax
804891d:    8b 00                mov     (%eax),%eax
804891f:    8b 55 fc                mov     -0x4(%ebp),%edx
8048922:    89 10                mov     %edx,%eax
}
8048924:    90                nop
8048925:    c9                leave
8048926:    c3                ret
8048927:    66 90                xchg   %ax,%ax
...
```

## case 6: swap in swap\_6\_nopic\_static.out (1)

```
objdump -dS swap_6_nopic_static.out
```

```
080488d5 <swap>:
```

```
extern int buf[];
```

```
int *p0 = &buf[0];
```

```
int *p1;
```

```
void swap()
```

```
{
```

```
80488d5:      55                push   %ebp
```

```
80488d6:      89 e5            mov    %esp,%ebp
```

```
80488d8:      83 ec 10        sub   $0x10,%esp
```

## case 6: swap in swap\_6\_nopic\_static.out (2)

```
objdump -dS swap_6_nopic_static.out
```

```
int tmp;
p1 = &buf[1];
80488db:    c7 05 c4 ac 0d 08 6c    movl    $0x80d906c,0x80dacc4
80488e2:    90 0d 08
    tmp = *p0;
80488e5:    a1 70 90 0d 08        mov     0x80d9070,%eax
80488ea:    8b 00                mov     (%eax),%eax
80488ec:    89 45 fc            mov     %eax,-0x4(%ebp)
```

## case 6: swap in swap\_6\_nopic\_static.out (3)

```
objdump -dS swap_6_nopic_static.out
```

```
    *p0 = *p1;
80488ef:      8b 15 c4 ac 0d 08      mov     0x80dacc4,%edx
80488f5:      a1 70 90 0d 08      mov     0x80d9070,%eax
80488fa:      8b 12                mov     (%edx),%edx
80488fc:      89 10                mov     %edx,%eax
    *p1 = tmp;
80488fe:      a1 c4 ac 0d 08      mov     0x80dacc4,%eax
8048903:      8b 55 fc            mov     -0x4(%ebp),%edx
8048906:      89 10                mov     %edx,%eax
}
8048908:      90                  nop
8048909:      c9                  leave
804890a:      c3                  ret
804890b:      66 90              xchg   %ax,%ax
804890d:      66 90              xchg   %ax,%ax
804890f:      90                  nop
```



## case 7: swap in swap\_7\_noplt\_static.out (1)

```
objdump -dS swap_7_noplt_static.out
```

```
080488d5 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
  80488d5:    55                push   %ebp  
  80488d6:    89 e5            mov    %esp,%ebp  
  80488d8:    83 ec 10        sub   $0x10,%esp  
  80488db:    e8 f1 ff ff ff  call  80488d1 <__x86.get_pc_thunk.ax>  
  80488e0:    05 20 07 09 00  add   $0x90720,%eax  
}
```

## case 7: swap in swap\_7\_noplt\_static.out (2)

```
objdump -dS swap_7_noplt_static.out
```

```
int tmp;
p1 = &buf[1];
80488e5:    c7 c2 c4 ac 0d 08      mov     $0x80dacc4,%edx
80488eb:    c7 c1 68 90 0d 08      mov     $0x80d9068,%ecx
80488f1:    8d 49 04               lea    0x4(%ecx),%ecx
80488f4:    89 0a                 mov     %ecx,(%edx)
    tmp = *p0;
80488f6:    8b 90 70 00 00 00      mov     0x70(%eax),%edx
80488fc:    8b 12                 mov     (%edx),%edx
80488fe:    89 55 fc                 mov     %edx,-0x4(%ebp)
```

## case 7: swap in swap\_7\_noplt\_static.out (3)

```
objdump -dS swap_7_noplt_static.out
```

```
*p0 = *p1;
8048901:    c7 c2 c4 ac 0d 08    mov     $0x80dacc4,%edx
8048907:    8b 0a                mov     (%edx),%ecx
8048909:    8b 90 70 00 00 00    mov     0x70(%eax),%edx
804890f:    8b 09                mov     (%ecx),%ecx
8048911:    89 0a                mov     %ecx,(%edx)
*p1 = tmp;
8048913:    c7 c0 c4 ac 0d 08    mov     $0x80dacc4,%eax
8048919:    8b 00                mov     (%eax),%eax
804891b:    8b 55 fc                mov     -0x4(%ebp),%edx
804891e:    89 10                mov     %edx,(%eax)
}
8048920:    90                    nop
8048921:    c9                    leave
8048922:    c3                    ret
8048923:    66 90                xchg   %ax,%ax
...
```

## case 8: swap in swap\_8\_nopie.out (1)

```
objdump -dS nets_8_nopie.out
```

```
08048426 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
  8048426:    55                push   %ebp  
  8048427:    89 e5            mov    %esp,%ebp  
  8048429:    83 ec 10        sub   $0x10,%esp  
  804842c:    e8 f1 ff ff ff  call  8048422 <__x86.get_pc_thunk.ax>  
  8048431:    05 cf 1b 00 00  add   $0x1bcf,%eax  
}
```

## case 8: swap in swap\_8\_nopie.out (2)

```
objdump -dS nets_8_nopie.out
```

```
int tmp;
p1 = &buf[1];
8048436:    c7 c2 28 a0 04 08    mov     $0x804a028,%edx
804843c:    c7 c1 18 a0 04 08    mov     $0x804a018,%ecx
8048442:    8d 49 04             lea    0x4(%ecx),%ecx
8048445:    89 0a               mov     %ecx,(%edx)
    tmp = *p0;
8048447:    8b 90 20 00 00 00    mov     0x20(%eax),%edx
804844d:    8b 12               mov     (%edx),%edx
804844f:    89 55 fc               mov     %edx,-0x4(%ebp)
```

## case 8: swap in swap\_8\_nopie.out (3)

```
objdump -dS nets_8_nopie.out
```

```
*p0 = *p1;
8048452:    c7 c2 28 a0 04 08    mov     $0x804a028,%edx
8048458:    8b 0a                mov     (%edx),%ecx
804845a:    8b 90 20 00 00 00    mov     0x20(%eax),%edx
8048460:    8b 09                mov     (%ecx),%ecx
8048462:    89 0a                mov     %ecx,(%edx)
*p1 = tmp;
8048464:    c7 c0 28 a0 04 08    mov     $0x804a028,%eax
804846a:    8b 00                mov     (%eax),%eax
804846c:    8b 55 fc                mov     -0x4(%ebp),%edx
804846f:    89 10                mov     %edx,(%eax)
}
8048471:    90                    nop
8048472:    c9                    leave
8048473:    c3                    ret
8048474:    66 90                xchg   %ax,%ax
...
```

## case 9: swap in swap\_9\_pic\_nopie.out (1)

```
objdump -dS swap_9_pic_nopie.out
```

```
08048426 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
  8048426:    55                push   %ebp  
  8048427:    89 e5             mov    %esp,%ebp  
  8048429:    83 ec 10          sub   $0x10,%esp  
  804842c:    e8 f1 ff ff ff   call  8048422 <__x86.get_pc_thunk.ax>  
  8048431:    05 cf 1b 00 00   add   $0x1bcf,%eax  
}
```

## case 9: swap in swap\_9\_pic\_nopie.out (2)

```
objdump -dS swap_9_pic_nopie.out
```

```
int tmp;
p1 = &buf[1];
8048436:    c7 c2 28 a0 04 08    mov     $0x804a028,%edx
804843c:    c7 c1 18 a0 04 08    mov     $0x804a018,%ecx
8048442:    8d 49 04             lea    0x4(%ecx),%ecx
8048445:    89 0a               mov     %ecx,(%edx)
    tmp = *p0;
8048447:    c7 c2 20 a0 04 08    mov     $0x804a020,%edx
804844d:    8b 12               mov     (%edx),%edx
804844f:    8b 12               mov     (%edx),%edx
8048451:    89 55 fc           mov     %edx,-0x4(%ebp)
```



## case 9: swap in swap\_9\_pic\_nopie.out (3)

```
objdump -dS swap_9_pic_nopie.out
```

```
*p0 = *p1;
8048454:    c7 c2 28 a0 04 08    mov     $0x804a028,%edx
804845a:    8b 0a                mov     (%edx),%ecx
804845c:    c7 c2 20 a0 04 08    mov     $0x804a020,%edx
8048462:    8b 12                mov     (%edx),%edx
8048464:    8b 09                mov     (%ecx),%ecx
8048466:    89 0a                mov     %ecx,(%edx)
*p1 = tmp;
8048468:    c7 c0 28 a0 04 08    mov     $0x804a028,%eax
804846e:    8b 00                mov     (%eax),%eax
8048470:    8b 55 fc                mov     -0x4(%ebp),%edx
8048473:    89 10                mov     %edx,(%eax)
}
8048475:    90                    nop
8048476:    c9                    leave
8048477:    c3                    ret
8048478:    66 90                xchg   %ax,%ax
...
```

## case 10: swap in swap\_10\_nopic\_nopic.out (1)

```
objdump -dS swap_10_nopic_nopic.out
```

```
08048426 <swap>:
```

```
extern int buf[];
```

```
int *p0 = &buf[0];
```

```
int *p1;
```

```
void swap()
```

```
{
```

```
8048426:      55                push   %ebp
```

```
8048427:      89 e5            mov    %esp,%ebp
```

```
8048429:      83 ec 10        sub    $0x10,%esp
```

## case 10: swap in swap\_10\_nopic\_nopic.out (2)

```
objdump -dS swap_10_nopic_nopic.out
```

```
int tmp;  
p1 = &buf[1];  
804842c:    c7 05 28 a0 04 08 1c    movl    $0x804a01c,0x804a028  
8048433:    a0 04 08  
    tmp = *p0;  
8048436:    a1 20 a0 04 08        mov     0x804a020,%eax  
804843b:    8b 00                mov     (%eax),%eax  
804843d:    89 45 fc            mov     %eax,-0x4(%ebp)
```

## case 10: swap in swap\_10\_nopic\_nopie.out (3)

```
objdump -dS swap_10_nopic_nopie.out
```

```
*p0 = *p1;
8048440:      8b 15 28 a0 04 08      mov     0x804a028,%edx
8048446:      a1 20 a0 04 08      mov     0x804a020,%eax
804844b:      8b 12                mov     (%edx),%edx
804844d:      89 10                mov     %edx,%eax
*p1 = tmp;
804844f:      a1 28 a0 04 08      mov     0x804a028,%eax
8048454:      8b 55 fc                mov     -0x4(%ebp),%edx
8048457:      89 10                mov     %edx,%eax
}
8048459:      90                    nop
804845a:      c9                    leave
804845b:      c3                    ret
804845c:      66 90                xchg   %ax,%ax
804845e:      66 90                xchg   %ax,%ax
```

# case 11: swap in swap\_11\_noplt\_nopie.out (1)

```
objdump -dS swap_11_noplt_nopie.out
```

```
08048426 <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
  8048426:      55                push   %ebp  
  8048427:      89 e5            mov    %esp,%ebp  
  8048429:      83 ec 10        sub   $0x10,%esp  
  804842c:      e8 f1 ff ff ff  call  8048422 <__x86.get_pc_thunk.ax>  
  8048431:      05 cf 1b 00 00  add   $0x1bcf,%eax  
}
```

## case 11: swap in swap\_11\_noplt\_nopie.out (2)

```
objdump -dS swap_11_noplt_nopie.out
```

```
int tmp;
p1 = &buf[1];
8048436:      c7 c2 28 a0 04 08      mov     $0x804a028,%edx
804843c:      c7 c1 18 a0 04 08      mov     $0x804a018,%ecx
8048442:      8d 49 04               lea    0x4(%ecx),%ecx
8048445:      89 0a                 mov     %ecx,(%edx)
      tmp = *p0;
8048447:      8b 90 20 00 00 00      mov     0x20(%eax),%edx
804844d:      8b 12                 mov     (%edx),%edx
804844f:      89 55 fc                 mov     %edx,-0x4(%ebp)
```

# case 11: swap in swap\_11\_noplt\_nopie.out (3)

```
objdump -dS swap_11_noplt_nopie.out
```

```
*p0 = *p1;
8048452:    c7 c2 28 a0 04 08    mov     $0x804a028,%edx
8048458:    8b 0a                mov     (%edx),%ecx
804845a:    8b 90 20 00 00 00    mov     0x20(%eax),%edx
8048460:    8b 09                mov     (%ecx),%ecx
8048462:    89 0a                mov     %ecx,(%edx)
*p1 = tmp;
8048464:    c7 c0 28 a0 04 08    mov     $0x804a028,%eax
804846a:    8b 00                mov     (%eax),%eax
804846c:    8b 55 fc                mov     -0x4(%ebp),%edx
804846f:    89 10                mov     %edx,(%eax)
}
8048471:    90                    nop
8048472:    c9                    leave
8048473:    c3                    ret
8048474:    66 90                xchg   %ax,%ax
...
```

case 0: swap in *swap\_0.out*

```
objdump -dS swap_0.out
```



case 0: swap in *swap\_0.out*

```
objdump -dS swap_0.out
```

# swap in libswap.so (1)

```
objdump -dS nets_8_nopie.out
```

```
0000047d <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{
```

```
47d: 55                push   %ebp  
47e: 89 e5            mov    %esp,%ebp  
480: 83 ec 10        sub   $0x10,%esp  
483: e8 43 00 00 00  call  4cb <__x86.get_pc_thunk.ax>  
488: 05 78 1b 00 00  add   $0x1b78,%eax
```

# swap in libswap.so (2)

```
objdump -dS nets_8_nopie.out
```

```
int tmp;
p1 = &buf[1];
48d:  8b 90 ec ff ff ff      mov     -0x14(%eax),%edx
493:  8b 88 f8 ff ff ff      mov     -0x8(%eax),%ecx
499:  8d 49 04                lea    0x4(%ecx),%ecx
49c:  89 0a                    mov     %ecx,(%edx)
    tmp = *p0;
49e:  8b 90 10 00 00 00      mov     0x10(%eax),%edx
4a4:  8b 12                    mov     (%edx),%edx
4a6:  89 55 fc                mov     %edx,-0x4(%ebp)
```

# swap in libswap.so (3)

```
objdump -dS nets_8_nopie.out
```

```
*p0 = *p1;
4a9:  8b 90 ec ff ff ff      mov     -0x14(%eax),%edx
4af:  8b 0a                  mov     (%edx),%ecx
4b1:  8b 90 10 00 00 00      mov     0x10(%eax),%edx
4b7:  8b 09                  mov     (%ecx),%ecx
4b9:  89 0a                  mov     %ecx,(%edx)
*p1 = tmp;
4bb:  8b 80 ec ff ff ff      mov     -0x14(%eax),%eax
4c1:  8b 00                  mov     (%eax),%eax
4c3:  8b 55 fc              mov     -0x4(%ebp),%edx
4c6:  89 10                  mov     %edx,(%eax)
}
4c8:  90                    nop
4c9:  c9                    leave
4ca:  c3                    ret
```

# swap in libswap<sub>p</sub>ic.so(1)

```
objdump -dS swap_9_pic_nopie.out
```

```
0000047d <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{
```

```
47d: 55                push   %ebp  
47e: 89 e5            mov    %esp,%ebp  
480: 83 ec 10        sub    $0x10,%esp  
483: e8 47 00 00 00   call  4cf <__x86.get_pc_thunk.ax>  
488: 05 78 1b 00 00   add   $0x1b78,%eax
```

# swap in libswap<sub>pic</sub>.so(2)

```
objdump -dS swap_9_pic_nopie.out
```

```
int tmp;
p1 = &buf[1];
48d: 8b 90 ec ff ff ff      mov     -0x14(%eax),%edx
493: 8b 88 f8 ff ff ff      mov     -0x8(%eax),%ecx
499: 8d 49 04                lea    0x4(%ecx),%ecx
49c: 89 0a                  mov     %ecx,(%edx)
    tmp = *p0;
49e: 8b 90 e4 ff ff ff      mov     -0x1c(%eax),%edx
4a4: 8b 12                  mov     (%edx),%edx
4a6: 8b 12                  mov     (%edx),%edx
4a8: 89 55 fc                mov     %edx,-0x4(%ebp)
```

# swap in libswap\_pic.so(3)

```
objdump -dS swap_9_pic_nopie.out
```

```
*p0 = *p1;
4ab: 8b 90 ec ff ff ff      mov     -0x14(%eax),%edx
4b1: 8b 0a                   mov     (%edx),%ecx
4b3: 8b 90 e4 ff ff ff      mov     -0x1c(%eax),%edx
4b9: 8b 12                   mov     (%edx),%edx
4bb: 8b 09                   mov     (%ecx),%ecx
4bd: 89 0a                   mov     %ecx,%edx
*p1 = tmp;
4bf: 8b 80 ec ff ff ff      mov     -0x14(%eax),%eax
4c5: 8b 00                   mov     (%eax),%eax
4c7: 8b 55 fc                   mov     -0x4(%ebp),%edx
4ca: 89 10                   mov     %edx,%eax
}
4cc: 90                       nop
4cd: c9                       leave
4ce: c3                       ret
```

# swap in libswap<sub>n</sub>opic.so(1)

```
objdump -dS swap_10_nopic_nopic.out
```

```
0000049d <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{
```

```
49d: 55          push   %ebp  
49e: 89 e5      mov    %esp,%ebp  
4a0: 83 ec 10   sub    $0x10,%esp
```



# swap in libswap<sub>n</sub>opic.so(2)

```
objdump -dS swap_10_nopic_nopic.out
```

```
int tmp;
p1 = &buf[1];
4a3:  c7 05 00 00 00 00 04    movl    $0x4,0x0
4aa:  00 00 00
    tmp = *p0;
4ad:  a1 00 00 00 00 00      mov     0x0,%eax
4b2:  8b 00                  mov     (%eax),%eax
4b4:  89 45 fc              mov     %eax,-0x4(%ebp)
```

# swap in libswap<sub>n</sub>opic.so(3)

```
objdump -dS swap_10_nopic_nopic.out
```

```
*p0 = *p1;
4b7:  8b 15 00 00 00 00      mov     0x0,%edx
4bd:  a1 00 00 00 00      mov     0x0,%eax
4c2:  8b 12                mov     (%edx),%edx
4c4:  89 10                mov     %edx,%eax
*p1 = tmp;
4c6:  a1 00 00 00 00      mov     0x0,%eax
4cb:  8b 55 fc            mov     -0x4(%ebp),%edx
4ce:  89 10                mov     %edx,%eax
}
4d0:  90                  nop
4d1:  c9                  leave
4d2:  c3                  ret
```

# swap in libswap<sub>n</sub>opt.so(1)

```
objdump -dS swap_11_noplt_nopie.out
```

```
0000047d <swap>:  
extern int buf[];  
int *p0 = &buf[0];  
int *p1;  
void swap()  
{  
47d: 55                push   %ebp  
47e: 89 e5            mov    %esp,%ebp  
480: 83 ec 10        sub    $0x10,%esp  
483: e8 43 00 00 00  call   4cb <__x86.get_pc_thunk.ax>  
488: 05 78 1b 00 00  add    $0x1b78,%eax
```

# swap in libswap<sub>n</sub>oplt.so(2)

```
objdump -dS swap_11_noplt_nopie.out
```

```
int tmp;
p1 = &buf[1];
48d: 8b 90 ec ff ff ff      mov     -0x14(%eax),%edx
493: 8b 88 f8 ff ff ff      mov     -0x8(%eax),%ecx
499: 8d 49 04                lea    0x4(%ecx),%ecx
49c: 89 0a                    mov     %ecx,(%edx)
    tmp = *p0;
49e: 8b 90 10 00 00 00      mov     0x10(%eax),%edx
4a4: 8b 12                    mov     (%edx),%edx
4a6: 89 55 fc                mov     %edx,-0x4(%ebp)
```

# swap in libswap<sub>n</sub>oplt.so(3)

```
objdump -dS swap_11_noplt_nopie.out
```

```
*p0 = *p1;
4a9:  8b 90 ec ff ff ff      mov     -0x14(%eax),%edx
4af:  8b 0a                  mov     (%edx),%ecx
4b1:  8b 90 10 00 00 00      mov     0x10(%eax),%edx
4b7:  8b 09                  mov     (%ecx),%ecx
4b9:  89 0a                  mov     %ecx,(%edx)
*p1 = tmp;
4bb:  8b 80 ec ff ff ff      mov     -0x14(%eax),%eax
4c1:  8b 00                  mov     (%eax),%eax
4c3:  8b 55 fc              mov     -0x4(%ebp),%edx
4c6:  89 10                  mov     %edx,(%eax)
}
4c8:  90                    nop
4c9:  c9                    leave
4ca:  c3                    ret
```

case 0: swap in *swap\_0.out*

```
objdump -dS swap_0.out
```

case 0: swap in *swap\_0.out*

```
objdump -dS swap_0.out
```