

Nyquist Plot (3A)

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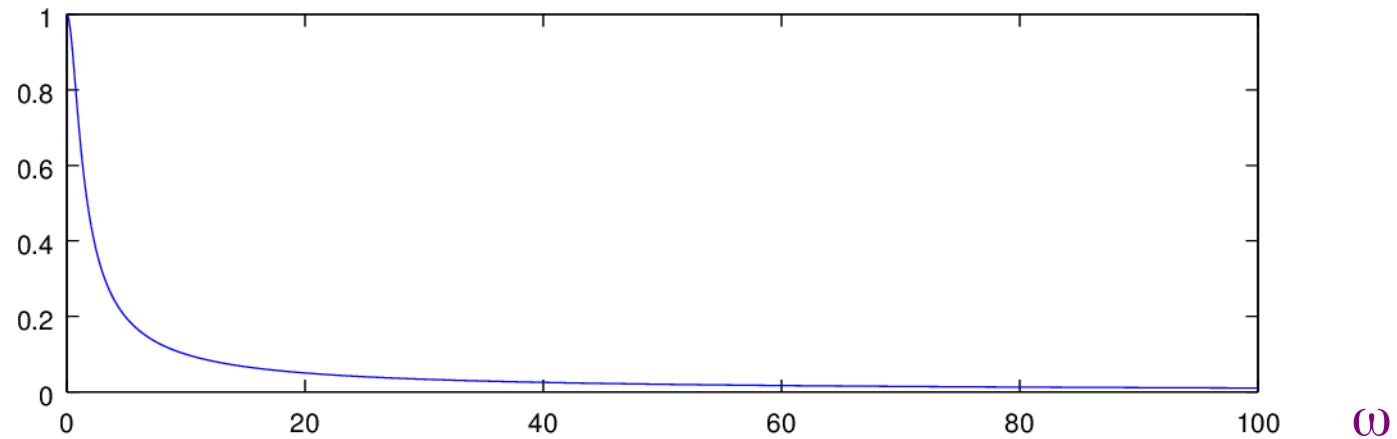
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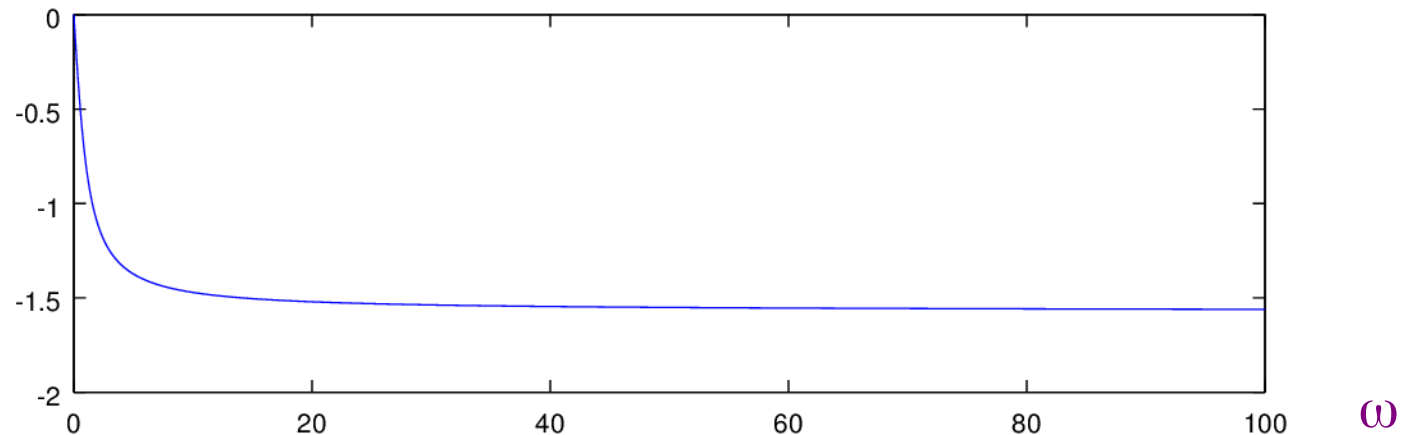
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Frequency Response of $G(s) = 1 / (s + 1)$

$$\left| \frac{1}{(j\omega + 1)} \right|$$

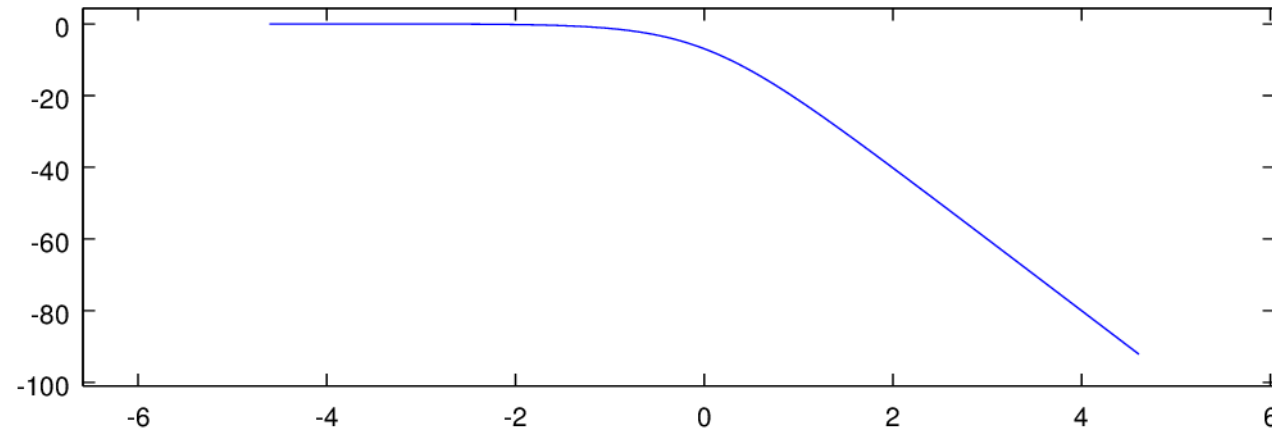


$$\arg \left\{ \frac{1}{(j\omega + 1)} \right\}$$



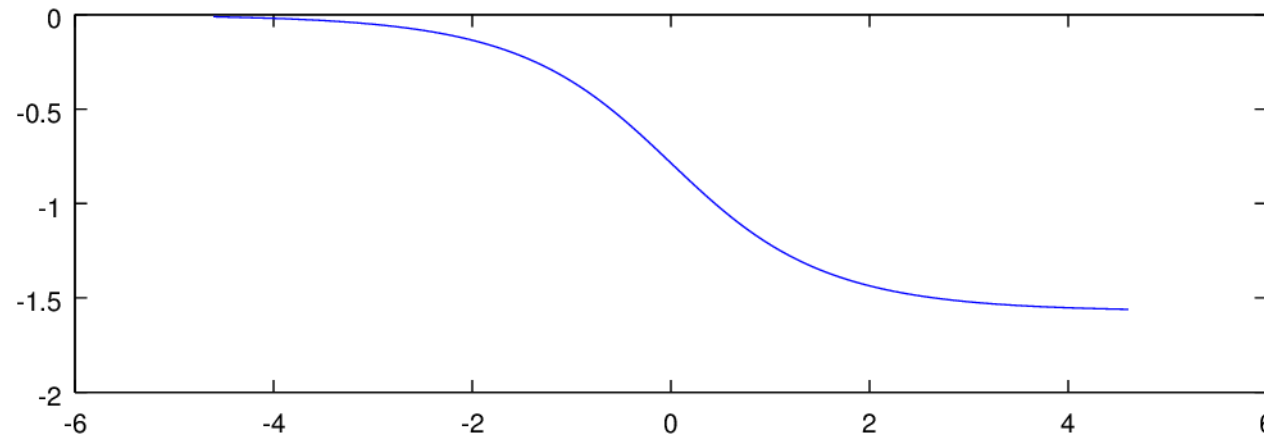
Bode Plot

$$20 \log \left| \frac{1}{(j\omega + 1)} \right|$$



$\log(\omega)$

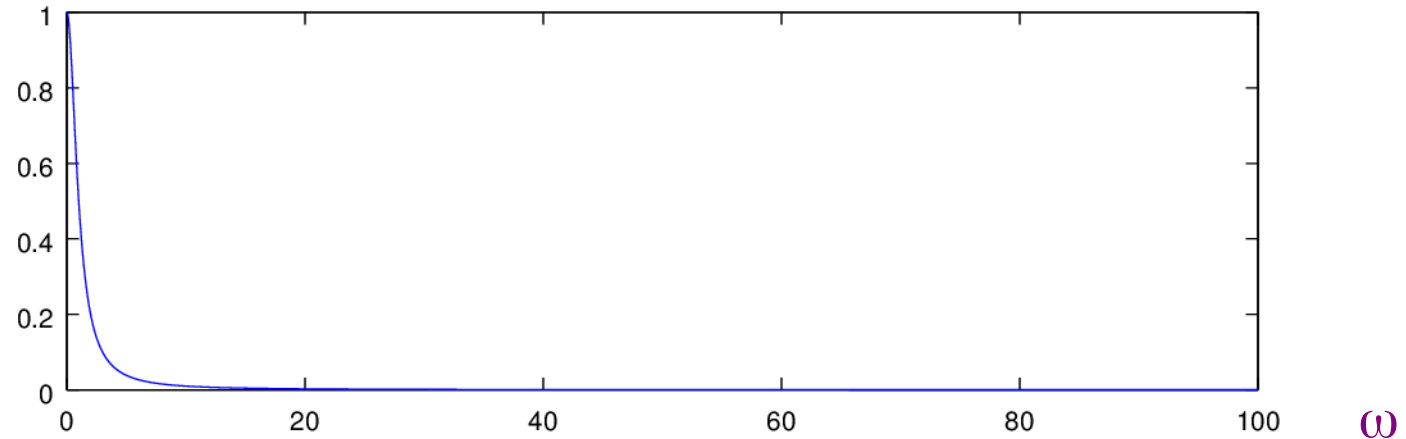
$$\arg \left\{ \frac{1}{(j\omega + 1)} \right\}$$



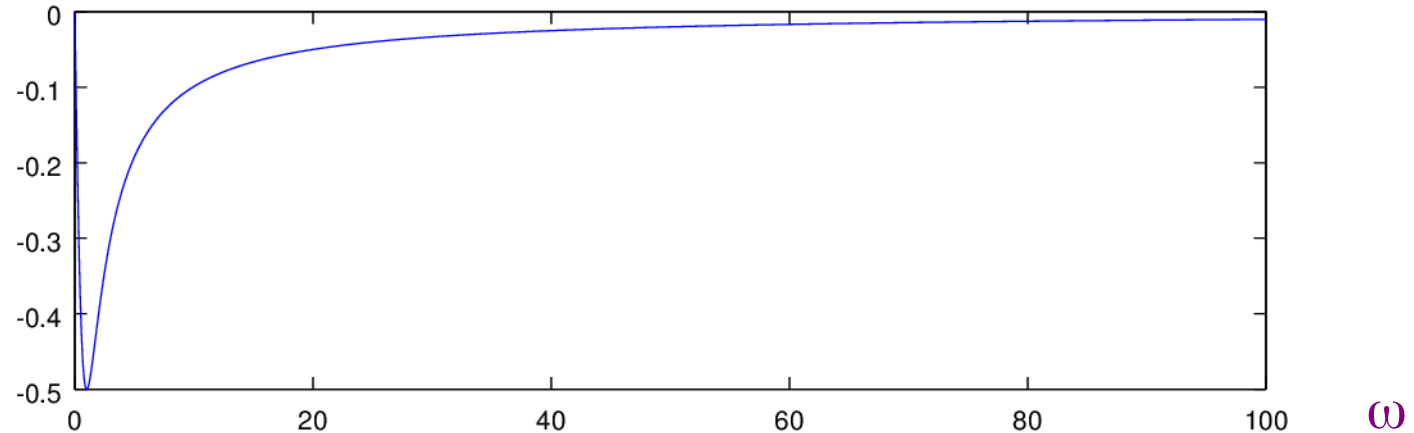
$\log(\omega)$

Real and Imaginary Part of $G(j\omega)$

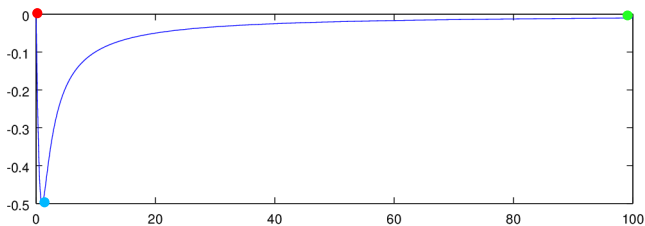
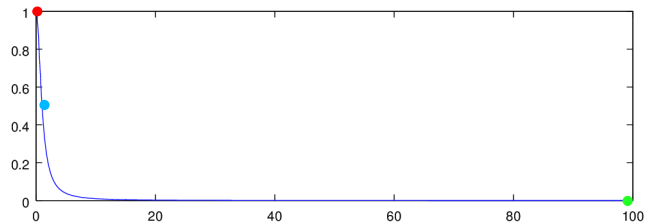
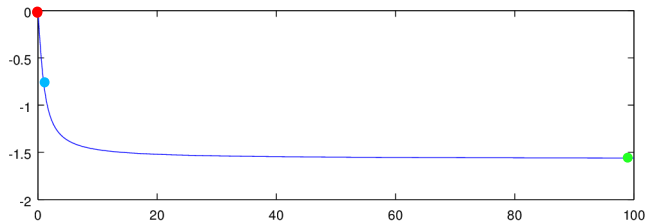
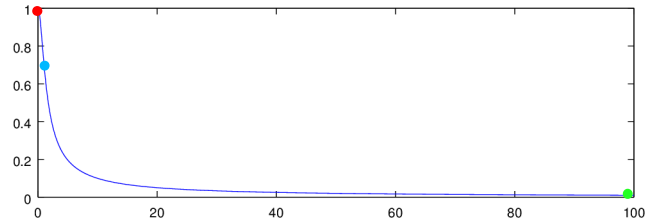
$$\Re \left\{ \frac{1}{(j\omega+1)} \right\}$$



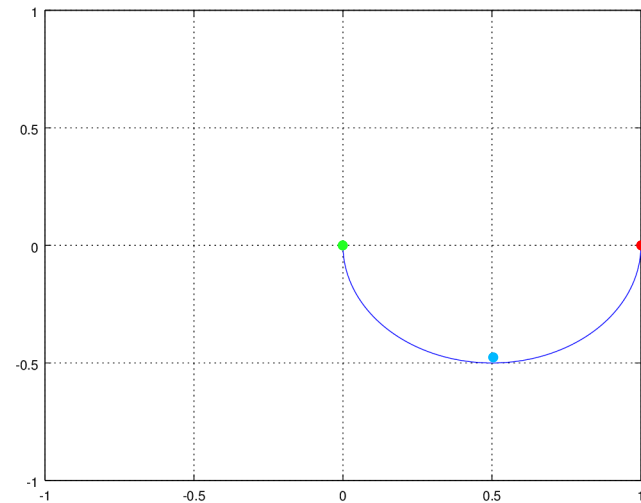
$$\Im \left\{ \frac{1}{(j\omega+1)} \right\}$$



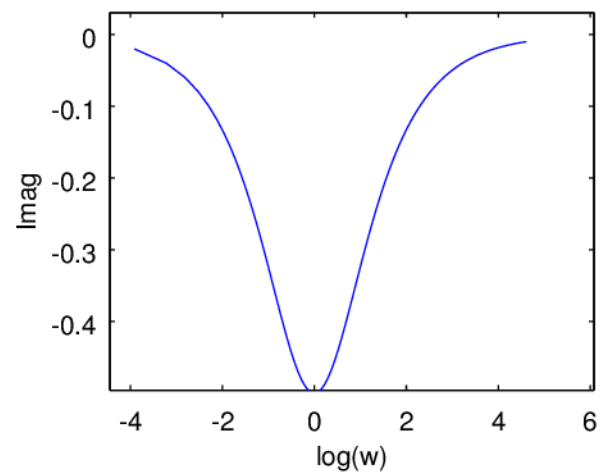
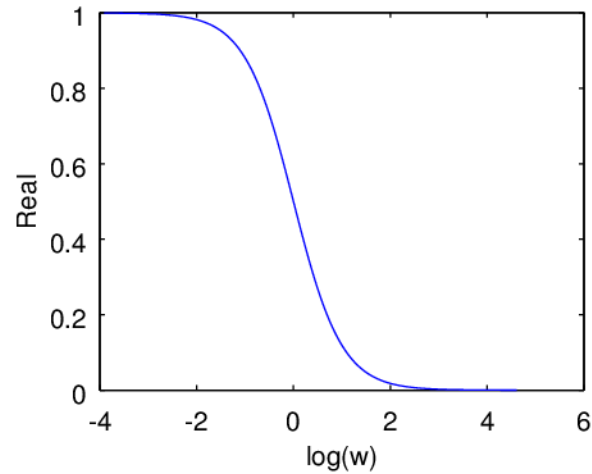
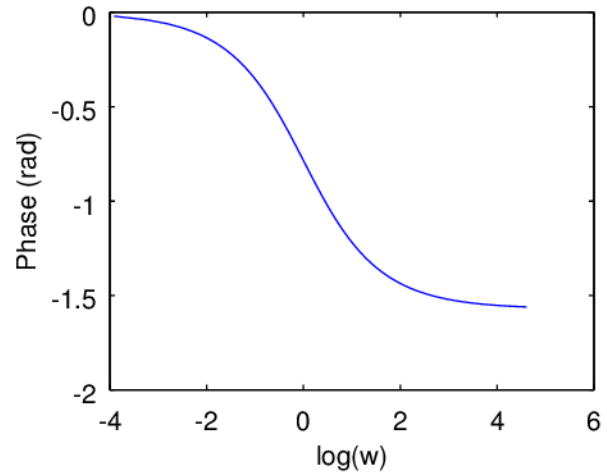
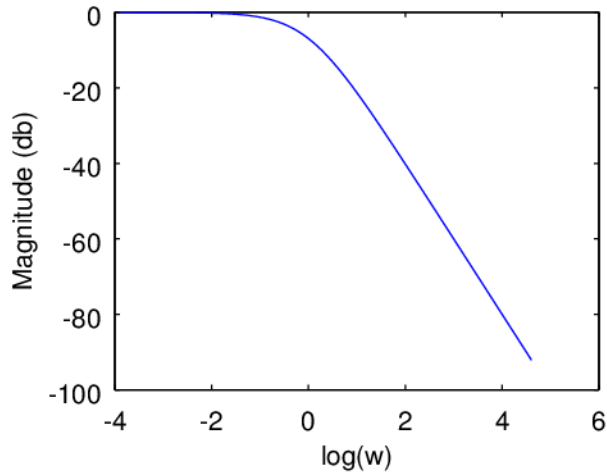
Nyquist Plot



```
w = linspace(0, 1000, 10000);  
G = 1 ./ (i*w + 1);  
m = abs(G);  
a = arg(G);  
x = real(G);  
y = imag(G);  
plot(w, m); plot(w, a);  
plot(w, x); plot(w, y);  
plot(log(w), 20*log(m)); plot(log(w), a);  
plot(x, y);
```

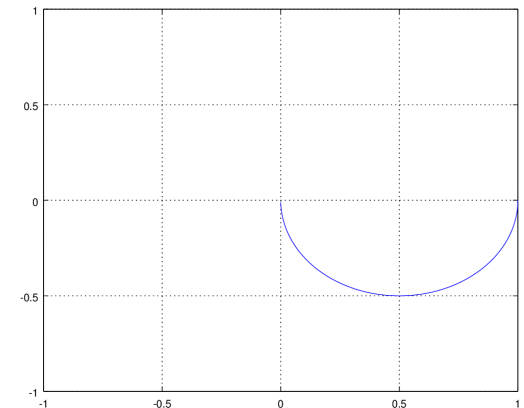


Nyquist Plot

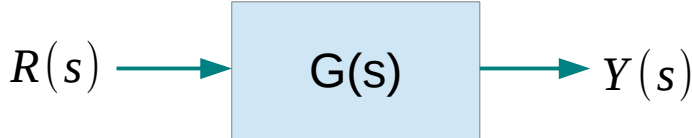
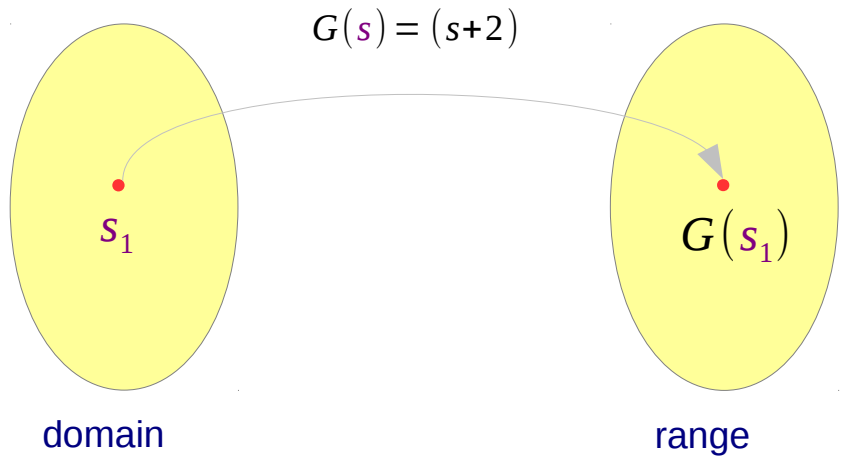


```
w = linspace (0, 100, 5000);  
G = 1 ./ (i*w + 1);  
m = abs(G);  
a = arg(G);  
x = real(G);  
y = imag(G);
```

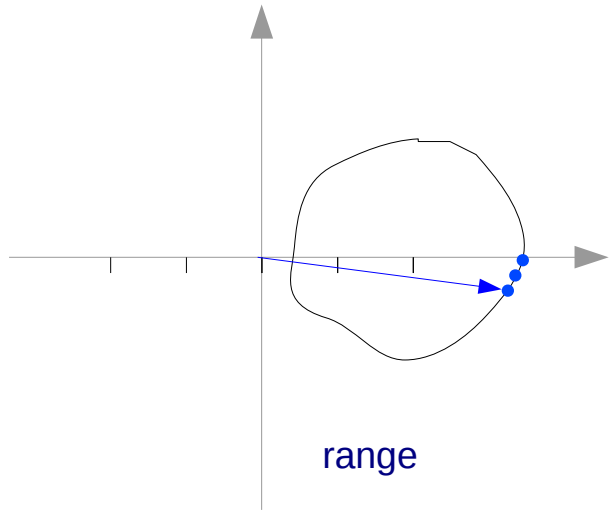
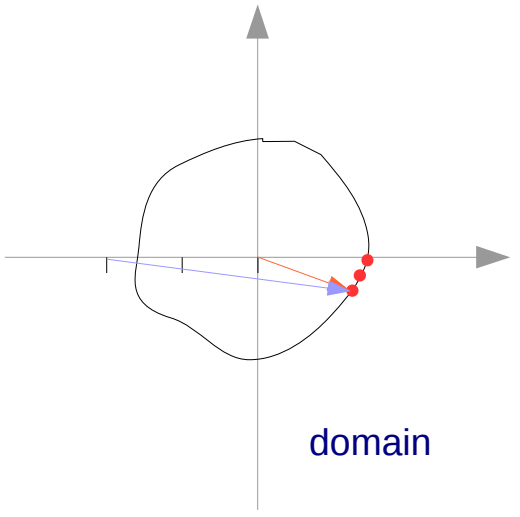
```
subplot(2, 2, 1);  
plot(log(w), 20*log(m));  
subplot(2, 2, 2);  
plot(log(w), a);  
subplot(2, 2, 3); plot(log(w), x);  
subplot(2, 2, 4); plot(log(w), y);
```



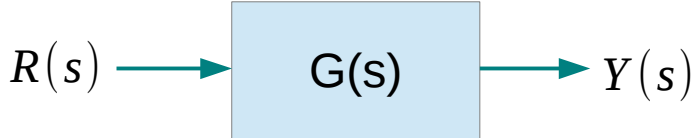
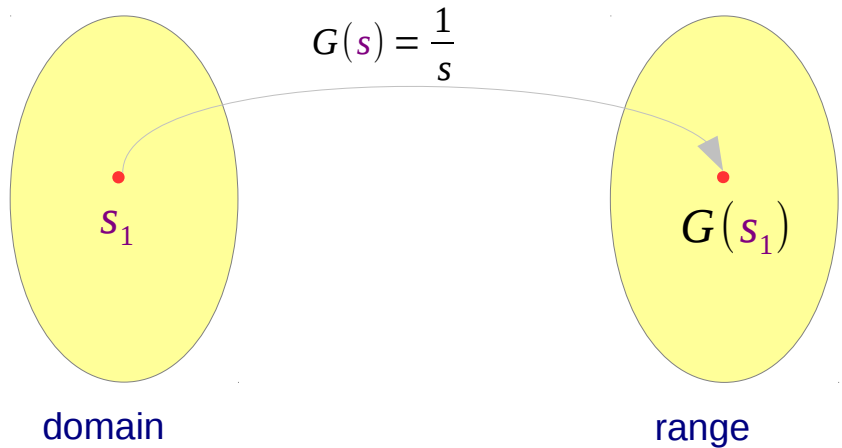
Transfer Function as a Complex Function (1)



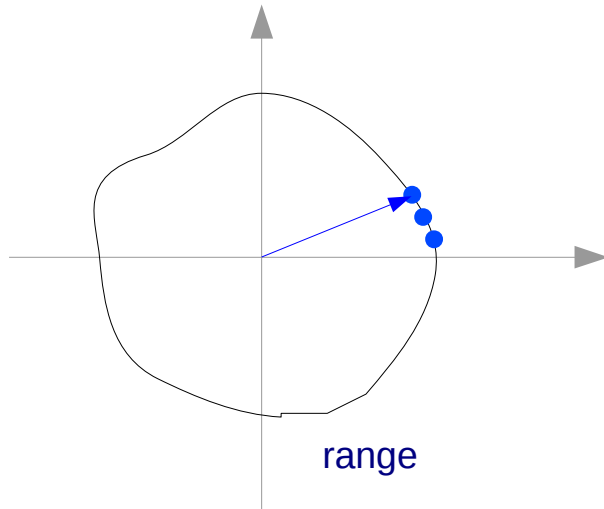
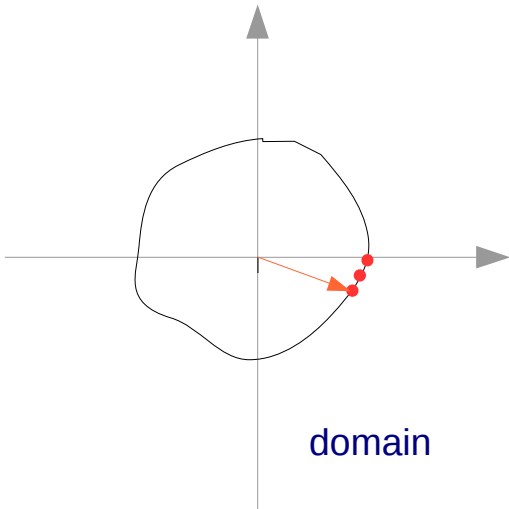
a vector : s
a mapped vector : $(s+2) = s - (-2)$
assuming zero at -2



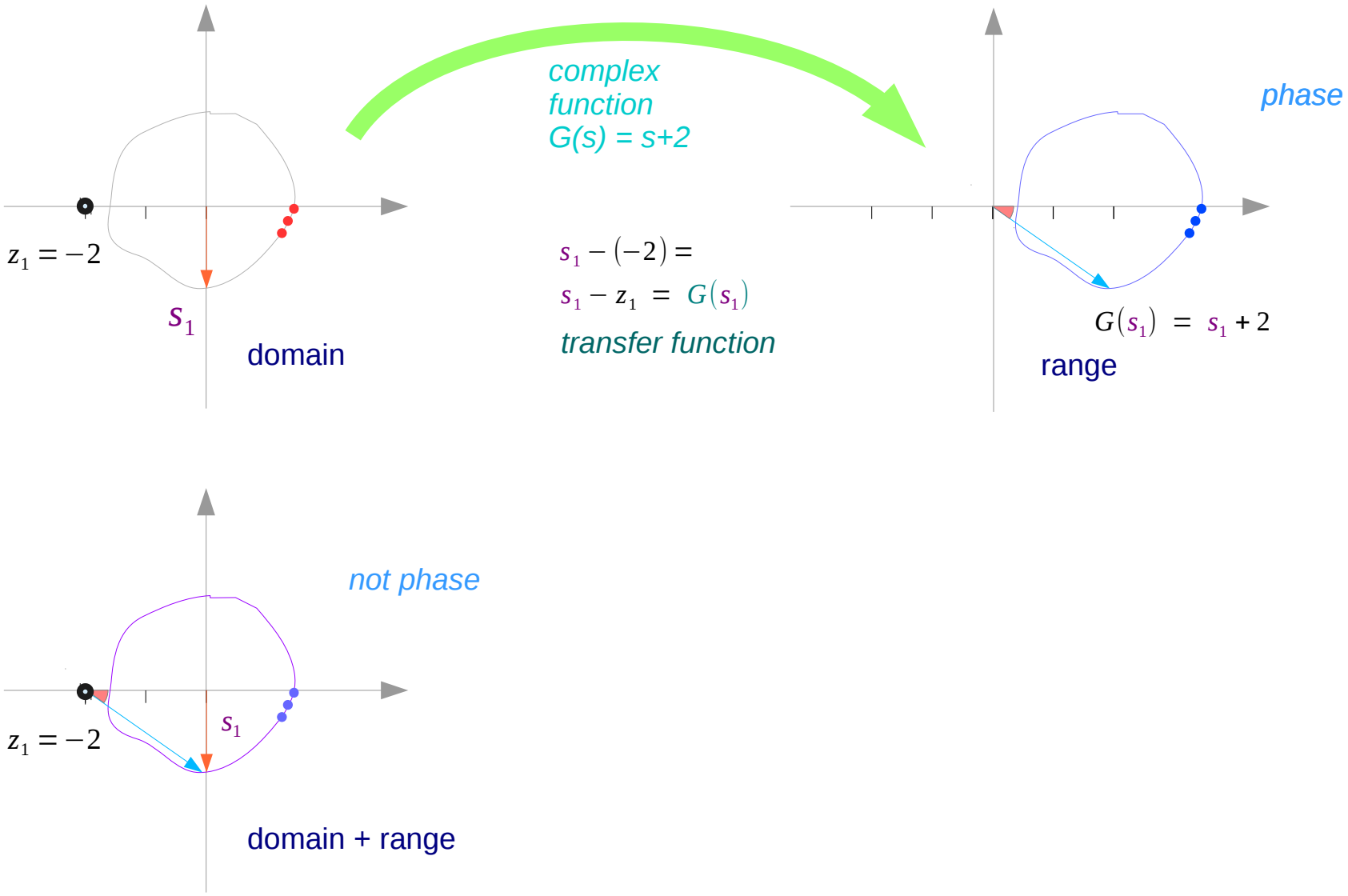
Transfer Function as a Complex Function (2)



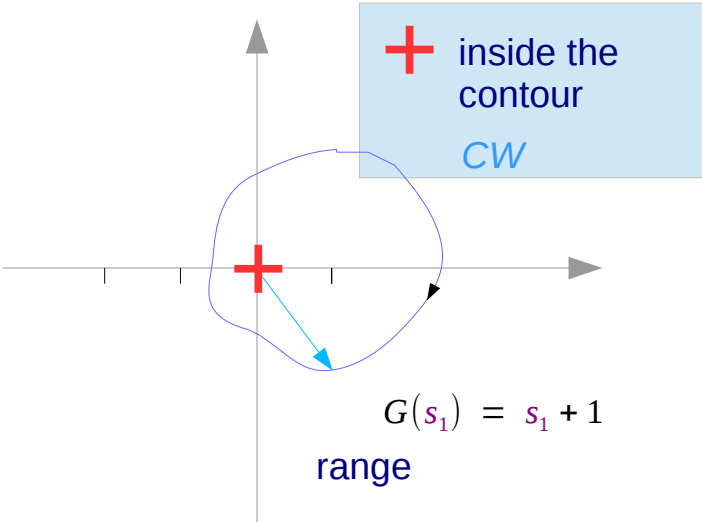
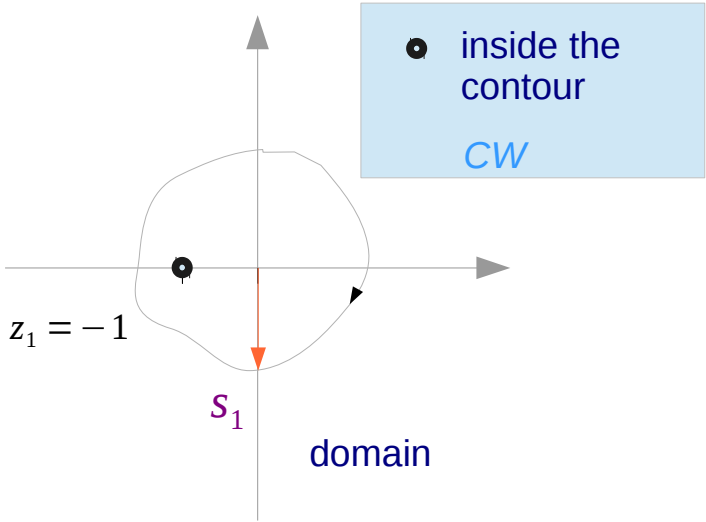
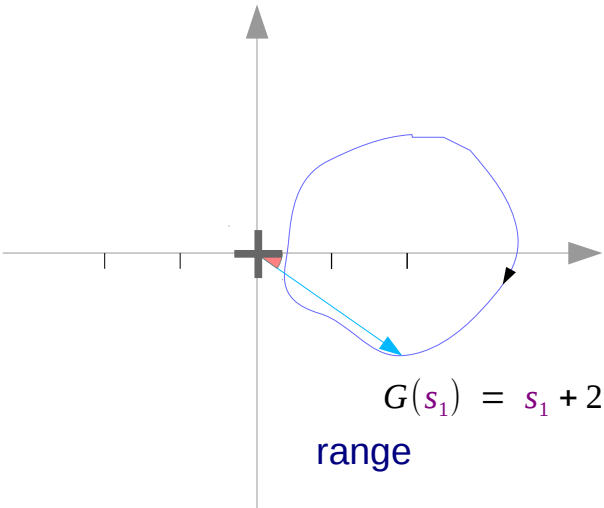
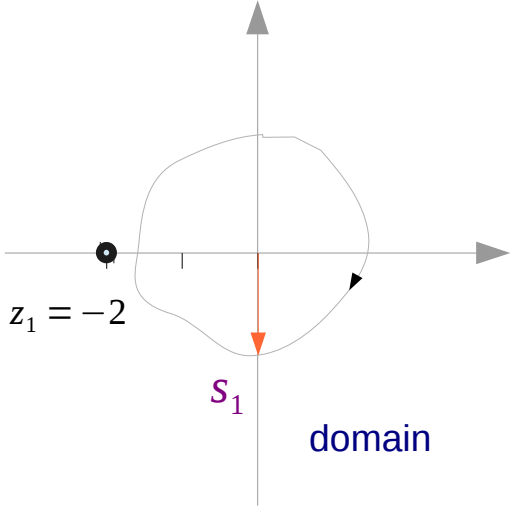
a vector : s
the reciprocal of
a mapped vector : $(s+0) = s-(0)$
assuming pole at 0



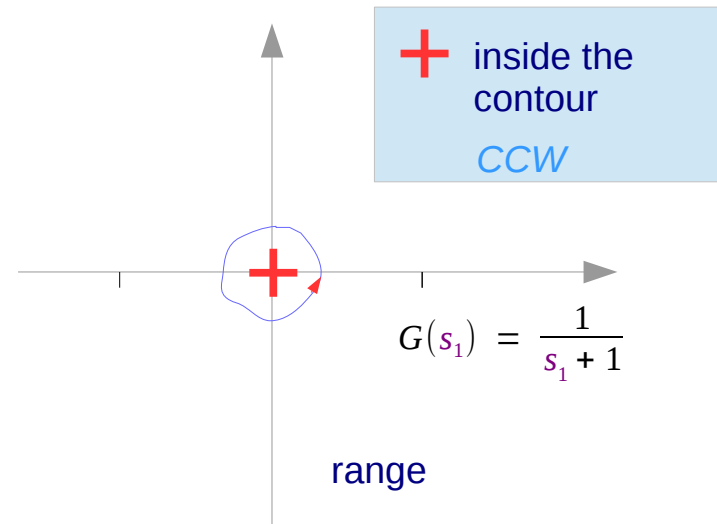
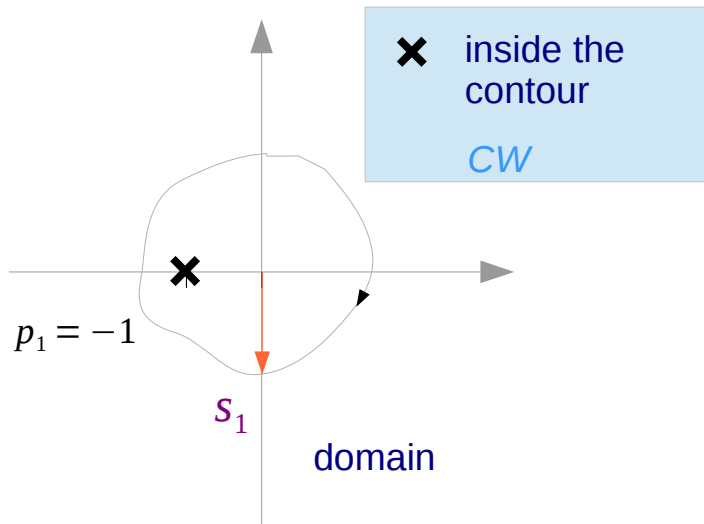
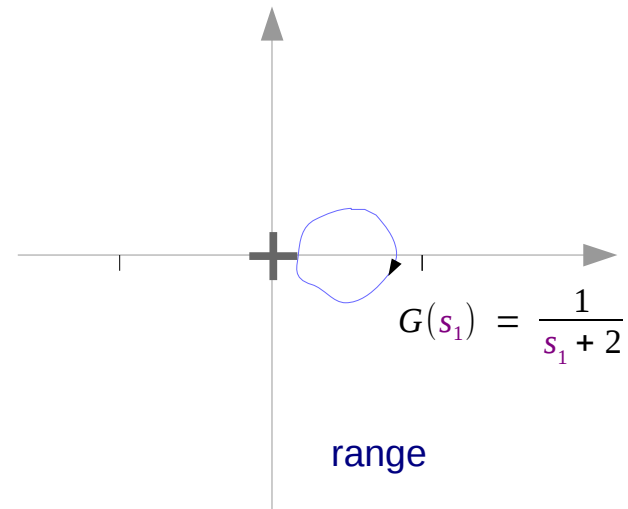
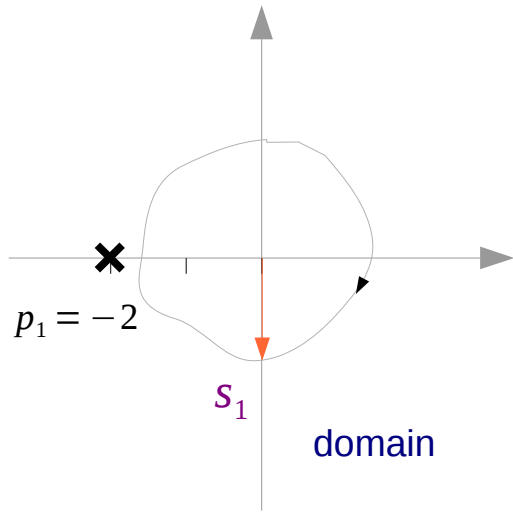
Contour Mapping



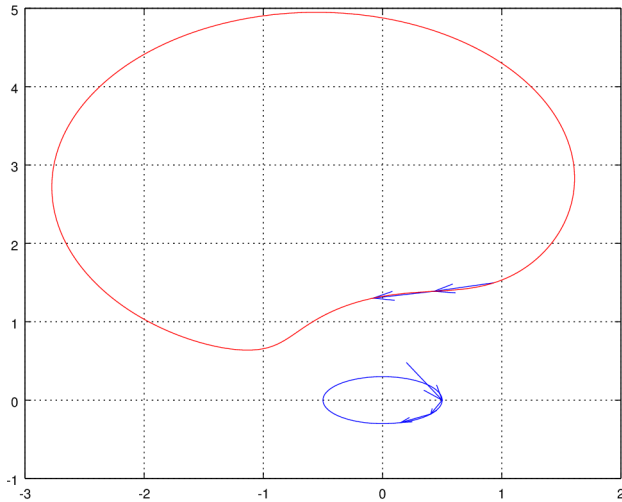
Contour Mapping



Contour Mapping



Contour Mapping

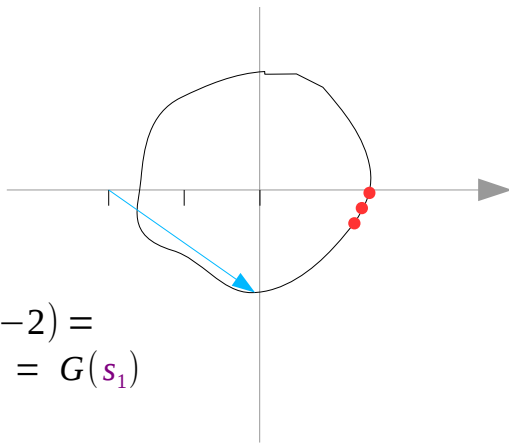


```

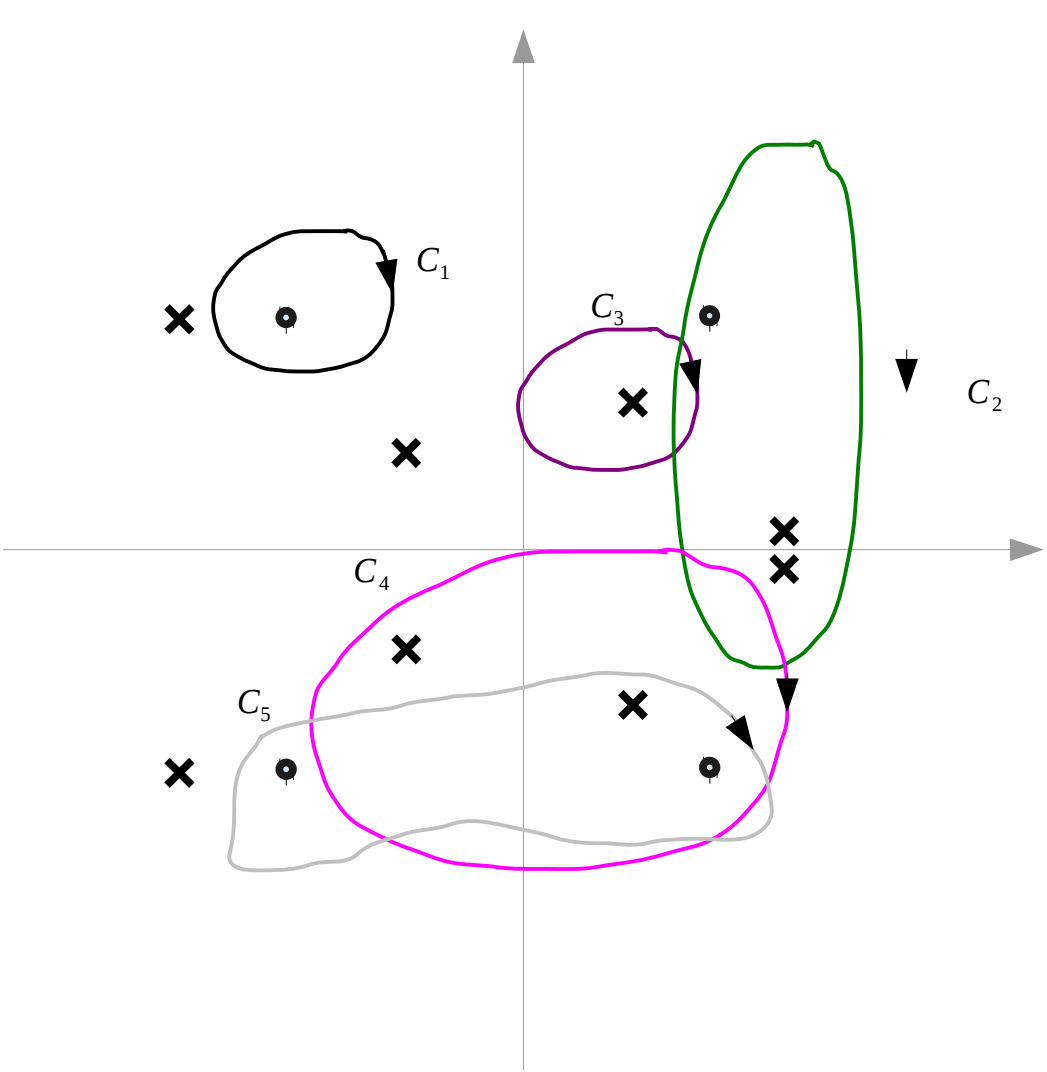
clf;old off;
t = linspace(0, 2*pi, 1000);
cx = 0.0;
cy = 0.0;
x = 0.5*cos(-t) + cx;
y = 0.3*sin(-t) + cy;
s = x + i*y;
px = -0.2;
py = -0.48;
z = 1 ./ (s + px + i *py);
xx = real(z);
yy = imag(z);
grid on;
hold on;
quiver(xx(1), yy(1), -xx(1)+xx(101), -yy(1)+yy(101))
quiver(xx(101), yy(101), -xx(101)+xx(201), -yy(101)+yy(201))
quiver(x(1), y(1), -x(1)+x(101), -y(1)+y(101))
quiver(x(101), y(101), -x(101)+x(201), -y(101)+y(201))
quiver(-px, -py, x(1)+px, y(1)+py)
plot(x, y, 'b');
plot(xx, yy, 'r');
    
```

$$s_1 - (-2) =$$

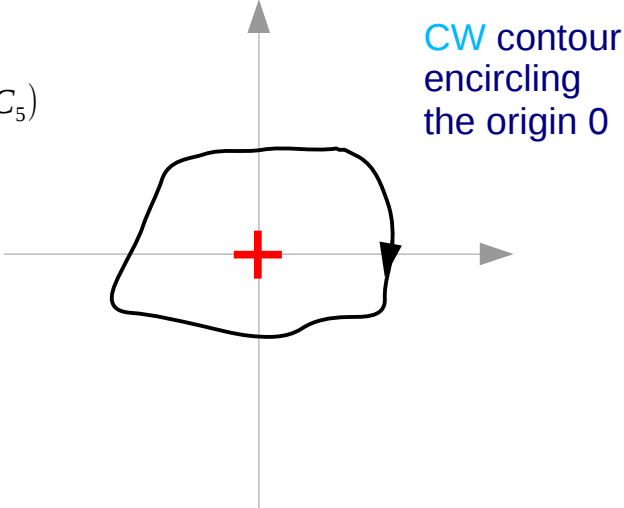
$$s_1 + 2 = G(s_1)$$



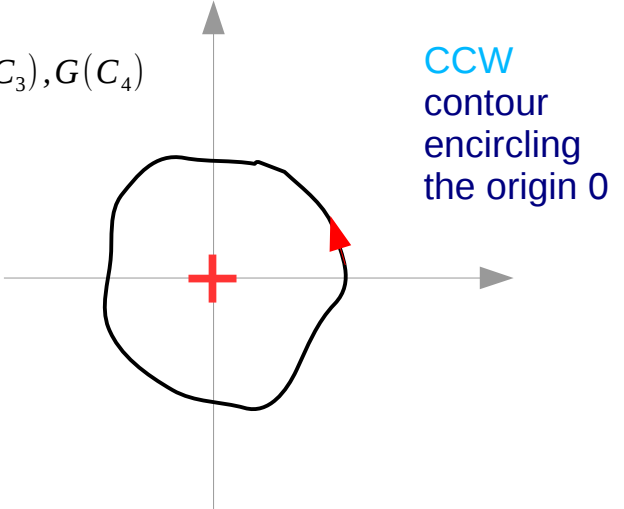
Contour Mapping



$G(C_1), G(C_5)$



$G(C_2), G(C_3), G(C_4)$



References

- [1] <http://en.wikipedia.org/>
- [2] M.L. Boas, "Mathematical Methods in the Physical Sciences"
- [3] E. Kreyszig, "Advanced Engineering Mathematics"
- [4] D. G. Zill, W. S. Wright, "Advanced Engineering Mathematics"