# Example 2
# Using 2-d Arrays

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# 1 A spreadsheet example using 2-d arrays

[1]

- `int X[4][SIZE];`
  - `X[0][SIZE];` student ID (identification) number
  - `X[1][SIZE];` Korean subject score
  - `X[2][SIZE];` English subject score
  - `X[3][SIZE];` Mathematics subject score
- `double A[SIZE];` average score of three subjects

## 1.1 avg3() function

```
//-------------------------------------------------
// Calculating the average of three numbers
//-------------------------------------------------
double avg3(int x, int y, int z)
{
  return (x+y+z) / 3.;
}
```

- takes three integers
- returns their arithmetic average value (a double type)

## 1.2 init_arrays() function

```
//---------------------------------------------------
// Initialize X[4][SIZE] arrays
// by assigning random number grade
//---------------------------------------------------
void init_arrays (int X[][SIZE], double A[])
{
  int i;

  // srand(7) makes rand() generate
  // the same random sequence
  // --> easy to debug a program
  srand(7);

  for (i=0; i<SIZE; ++i) {
    X[0][i] = i+1 + 201600; // I
    X[1][i] = rand() % 101; // K
    X[2][i] = rand() % 101; // E
    X[3][i] = rand() % 101; // M
    A[i] = avg3(X[1][i], X[2][i], X[3][i]);
  }
}
```

- takes a 2-d array name and a 1-d array name
  - the `int` type 2-d arrays : (`X`)
  - the `double` type 1-d array : (`A`)
- returns nothing
- fill the `X[1]`, `X[2]`, and `X[3]` 1-d subarrays with random numbers
- `A[i]` is filled with the average value of `X[1][i]`, `X[2][i]`, and `X[3][i]`
- `X[0][i]` is filled with the expression `i+1+201600`
- all the elements of X are modified

### 1.3 pr_table() function

```
//-------------------------------------------------
// Print the original table
//-------------------------------------------------
void pr_table (int X[][SIZE], double A[])
{
  int i;

  printf("%10s %10s %10s %10s %10s \n", "StID",
         "Korean", "Enlgish", "Math", "Average");

  for (i=0; i<SIZE; ++i) {
    printf("%10d %10d %10d %10d %10.2f \n",
           X[0][i], X[1][i], X[2][i], X[3][i], A[i]);
    }
}
```

- takes a 2-d array name and a 1-d array name
  - the `int` type 2-d arrays : (`X`)
  - the `double` type 1-d array : (`A`)
- returns nothing
- print the student ID, test scores of Korean, English, and Mathematics, and their average score row by row
- header

| %10s | %10s | %10s | %10s | %10s |
|---|---|---|---|---|
| "StID" | "Korean" | "English" | "Math" | "Average" |

- each row

| %10d | %10d | %10d | %10d | %10.2f |
|---|---|---|---|---|
| X[0][i] | X[1][i] | X[2][i] | X[3][i] | A[i] |

-
```
      StID     Korean    English       Math    Average
    201601         17         78         99      64.67
    201602         65         87         61      71.00
    201603         21         46         91      52.67
    201604        100          7         31      46.00
    201605         14         63         42      39.67
    201606         72         78         68      72.67
    201607          9        100         68      59.00
    201608         84         20          2      35.33
    201609         29         79         62      56.67
    201610         69         53         94      72.00
```

- no array is modified.

## 1.4 Dbubblesort() function

```
//-------------------------------------------------
// Bubble Sort Double Array
//-------------------------------------------------
void DbubbleSort(double a[], int size)
{
  int p, j;
  double tmp;

  for (p=1; p< size; ++p) {
    for (j=0; j< size-1; ++j) {
      if ( a[j] < a[j+1] ) {
        tmp = a[j];
        a[j] = a[j+1];
        a[j+1] = tmp;
      }
    }
  }
}
```

- takes the 1-d array name of the `double` type and the array size
- returns nothing
- there are `size-1` passes : `for (p=1; p<size; ++p) { ... }`
- in each pass, perform the following basic operation
  over `size-1` pairs of adjacent elements : `for (j=0; j<size-1; ++j) { ... }`
  - for a given `j`, compare the pair `a[j]` and `a[j+1]`
  - if ( `a[j] < a[j+1]` ) then swap each other
  - thus ensuring `a[j]` is greater than or equal to `a[j+1]`
  - the next pair to be compared will be
    - `a[j+1]` and `a[j+2]` in terms of the old value of `j`
    - `a[j]` and `a[j+1]` in terms of the incremented value of `j`
- the current element is moved to the right (increasing index)
  until the smaller element is found
- after `p-1` passes, the array elements are in the increasing order.
- the given array is modified

## 1.5 pr_sorted_table() function

```
//-------------------------------------------------
// Print the Sorted Table
//-------------------------------------------------
void pr_sorted_table (int X[][SIZE], double A[])
{
  int i, j;
  double B[SIZE]; // Backup Array for Sorting

  for (i=0; i<SIZE; ++i) B[i] = A[i];

  //.................
  DbubbleSort(B, SIZE);
  //.................

  printf("\n\nSorted on a student's average\n\n");
  printf("%10s %10s %10s %10s %10s \n", "StID",
         "Korean", "Enlgish", "Math", "Average");

  for (i=0; i<SIZE; ++i) {
    for (j=0; j<SIZE; ++j) if (B[i] == A[j]) break;
    printf("%10d %10d %10d %10d %10.2f \n",
           X[0][j], X[1][j], X[2][j], X[3][j], A[j]);
  }
}
```

- takes a 2-d array name and a 1-d array name
  - the `int` type 2-d arrays : (`X`)
  - the `double` type 1-d array : (`A`)
- returns nothing
- initially, all the rows of `X` array and `A` array are sorted by the student ID
- copy `A` array into `B` array
- sort `B` array : `DbubbleSort(B, SIZE);`
- only `B` array are in the increasing order of the average score
- for each `B[i]` : `for (i=0; i<SIZE; ++i)`
  - find the index j such that `A[j]=B[i]` : `for (j=0; j<SIZE; ++j)`
  - print the (j+1)-th row of the original table
  - | %10d | %10d | %10d | %10d | %10.2f |
    |---|---|---|---|---|
    | X[0][j] | X[1][j] | X[2][j] | X[3][j] | A[j] |
- no array is modified

## 1.6 Avg() function

```
//-------------------------------------------------
// Average over Integer Array
//-------------------------------------------------
double Avg(int M[], int n) {
  int i; double S=0.0;

  for (i=0; i<n; ++i) S+= M[i];

  return S/n;
}
```

- takes a 1-d `int` array name and its size
- returns its arithmetic average value (a double type)
- $\frac{1}{n}\sum_{i=0}^{n-1} X[i]$

## 1.7 DAvg() function

```
//-------------------------------------------------
// Average over Doubl Array
//-------------------------------------------------
double DAvg(double N[], int n) {
  int i; double S=0.0;

  for (i=0; i<n; ++i) S+= N[i];

  return S/n;
}
```

- takes a 1-d `double` array name and its size
- returns its arithmetic average value (a double type)
- $\frac{1}{n}\sum_{i=0}^{n-1} Y[i]$

## 1.8 pr_averages() function

```
//-------------------------------------------------
// Print the Averages
//-------------------------------------------------
void pr_averages(int X[][SIZE], double A[]) {
  double A1 = Avg(X[1], SIZE);
  double A2 = Avg(X[2], SIZE);
  double A3 = Avg(X[3], SIZE);
  double A4 = DAvg(A, SIZE);

  printf("%10s %10.2f %10.2f %10.2f %10.2f \n",
        "Average", A1, A2, A3, A4);
}
```

- takes a 2-d array name and a 1-d array name
  - the `int` type 2-d arrays : (`X`)
  - the `double` type 1-d array : (`A`)
- returns nothing
- `A1` : the average score of the Korean subject
- `A2` : the average score of the English subject
- `A3` : the average score of the Mathematics subject
- `A4` : the average score of each student's average score
- 

| %10s | %10.2f | %10.2f | %10.2f | %10.2f |
|---|---|---|---|---|
| "Average" | A1 | A2 | A3 | A4 |

- no array is modified

## 1.9 main() function

```
//=====================================================
// main
//=====================================================
int main(void) {
  // X[0][SIZE] --> I[SIZE]; // ID of a student
  // X[1][SIZE] --> K[SIZE]; // Grade of Korean
  // X[2][SIZE] --> E[SIZE]; // Grade of English
  // X[3][SIZE] --> M[SIZE]; // Grade of Math
  int X[4][SIZE];
  double A[SIZE]; // Average of a student

  init_arrays(X, A);
  pr_table(X, A);
  pr_sorted_table(X, A);
  pr_averages(X, A);
}
```

- declare a 2-d array and a 1-d array
  - `int X[4][SIZE];`
  - `double A[SIZE];`
- call `init_arrays()` function
- call `pr_table()` function
- call `pr_sorted_table()` function
- call `pr_averages()` function

## 1.10 When students have the same average

**test cases** the previous codes do not work in such case.

```
/------------------------------------------------
// Initialize K[], E[], M[] arrays
// by assigning random number grade
//------------------------------------------------
void init_arrays
(int I[], int K[], int E[], int M[], double A[])
{
  int i;

  // srand(7) makes rand() generate
  // the same random sequence
  // --> easy to debug a program
  srand(7);

  for (i=0; i<SIZE; ++i) {
    I[i] = i+1 + 201600;
    K[i] = rand() % 101;
    E[i] = rand() % 101;
    M[i] = rand() % 101;
    A[i] = avg3(K[i], E[i], M[i]);
  }

    X[1][3] = X[1][2];
    X[2][3] = X[2][2];
    X[3][3] = X[3][2];
       A[3] =    A[2];

    X[1][5] = X[1][2];
    X[2][5] = X[2][2];
    X[3][5] = X[3][2];
       A[5] =    A[2];

    X[1][7] = X[1][2];
    X[2][7] = X[2][2];
    X[3][7] = X[3][2];
       A[7] =    A[2];


}
```

- rows having index values of 2, 3, 5, 7 have the same score.
- only one student ID (201603) is repeated.

| StID | Korean | English | Math | Average |
|---|---|---|---|---|
| 201610 | 69 | 53 | 94 | 72.00 |
| 201602 | 65 | 87 | 61 | 71.00 |
| 201601 | 17 | 78 | 99 | 64.67 |
| 201607 | 9 | 100 | 68 | 59.00 |
| 201609 | 29 | 79 | 62 | 56.67 |
| 201603 | 21 | 46 | 91 | 52.67 |
| 201603 | 21 | 46 | 91 | 52.67 |
| 201603 | 21 | 46 | 91 | 52.67 |
| 201603 | 21 | 46 | 91 | 52.67 |
| 201605 | 14 | 63 | 42 | 39.67 |
| Average | 28.70 | 64.40 | 79.00 | 57.37 |

## 1.11 Handling the same average cases - Method 1

**using extra memory**

- using index array : `int C[SIZE];`
- swap both average score and its index : `DbubbleSort()`

```
//-------------------------------------------------
// Bubble Sort Double Array
//-------------------------------------------------
void DbubbleSort(double b[], int c[], int size)
{
  int p, j, t;
  double tmp;

  for (p=1; p< size; ++p) {
    for (j=0; j< size-1; ++j) {

      if ( b[j] < b[j+1] ) {
        tmp = b[j];
        b[j] = b[j+1];
        b[j+1] = tmp;

        t = c[j];
        c[j] = c[j+1];
        c[j+1] = t;
      }

    }
  }
}
```

```
//-------------------------------------------------
// Print the Sorted Table
//-------------------------------------------------
void pr_sorted_table (int X[][SIZE], double A[])
{
  int i, j;
  double B[SIZE]; // Backup Array for Sorting
  int    C[SIZE];

  for (i=0; i<SIZE; ++i) {
    B[i] = A[i];
    C[i] = i;
  }

  //.....................
  DbubbleSort(B, C, SIZE);
  //.....................

  printf("\n\nSorted on a student's average\n\n");
  printf("%10s %10s %10s %10s %10s \n", "StID",
          "Korean", "Enlgish", "Math", "Average");

  for (i=0; i<SIZE; ++i) {
    j = C[i];

    printf("%10d %10d %10d %10d %10.2f \n",
           X[0][j], X[1][j], X[2][j], X[3][j], A[j]);
  }
}
```

## 1.12 Handling the same average cases - Method 2

**using extra computation**

- counting the same average cases: `int cnt;`
- search all indices for the same average : `j`

```
//-------------------------------------------------
// Print the Sorted Table
//-------------------------------------------------
void pr_sorted_table (int X[][SIZE], double A[])
{
  int i, j, cnt;
  double B[SIZE]; // Backup Array for Sorting

  for (i=0; i<SIZE; ++i) B[i] = A[i];

  //.....................
  DbubbleSort(B, SIZE);
  //.....................

  printf("\n\nSorted on a student's average\n\n");
  printf("%10s %10s %10s %10s %10s \n", "StID",
          "Korean", "Enlgish", "Math", "Average");

  for (i=0; i<SIZE; ++i) {
    cnt=1;
    while (B[i-cnt]==B[i]) cnt++;

    j=0;
    while (cnt>0) {
      cnt--;
      while (A[j]!=B[i]) j++;
      if (cnt > 0) j++;
    }

    printf("%10d %10d %10d %10d %10.2f \n",
           X[0][j], X[1][j], X[2][j], X[3][j], A[j]);
  }
}
```

# References

[1] C Programming Exercieses, https://cprogramex.wordpress.com/