

# Example 1

## Using 1-d Arrays

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## 1 A spreadsheet example using 1-d arrays

[1]

- `int I[SIZE]` ; student ID (identification) number
- `int K[SIZE]` ; Korean subject score
- `int E[SIZE]` ; English subject score
- `int M[SIZE]` ; Mathematics subject score
- `double A[SIZE]` ; average score of three subjects

### 1.1 avg3() function

```
//-----  
// Calculating the average of three numbers  
//-----  
double avg3(int x, int y, int z)  
{  
    return (x+y+z) / 3.;  
}
```

- takes three integers
- returns their arithmetic average value (a double type)

## 1.2 init\_arrays() function

```
//-----  
// Initialize K[], E[], M[] arrays  
// by assigning random number grade  
//-----  
void init_arrays  
(int I[], int K[], int E[], int M[], double A[])  
{  
    int i;  
  
    // srand(7) makes rand() generate  
    // the same random sequence  
    // --> easy to debug a program  
    srand(7);  
  
    for (i=0; i<SIZE; ++i) {  
        I[i] = i+1 + 201600;  
        K[i] = rand() % 101;  
        E[i] = rand() % 101;  
        M[i] = rand() % 101;  
        A[i] = avg3(K[i], E[i], M[i]);  
    }  
}
```

- takes 5 1-d array names
  - the `int` type arrays : (I, K, E, M)
  - the `double` type array : (A)
- returns nothing
- fill the K, E, and M arrays with random numbers
- A[i] is filled with the average value of K[i], E[i], and M[i]
- I[i] is filled with the expression `i+1+201600`
- all the 5 arrays (I, K, E, M, A) are modified

### 1.3 pr\_table() function

```
//-----
// Print the original table
//-----
void pr_table
(int I[], int K[], int E[], int M[], double A[])
{
    int i;

    printf("%10s %10s %10s %10s %10s \n", "StID",
        "Korean", "English", "Math", "Average");

    for (i=0; i<SIZE; ++i) {
        printf("%10d %10d %10d %10d %10.2f \n",
            I[i], K[i], E[i], M[i], A[i]);
    }
}
```

- takes 5 1-d array names
  - the int type arrays : (I, K, E, M)
  - the double type array : (A)
- returns nothing
- print the student ID, test scores of Korean, English, and Mathematics, and their average score row by row

- header

%10s	%10s	%10s	%10s	%10s
"StID"	"Korean"	"English"	"Math"	"Average"

- each row

%10d	%10d	%10d	%10d	%10.2f
I[i]	K[i]	E[i]	M[i]	A[i]

- | StID   | Korean | English | Math | Average |
|--------|--------|---------|------|---------|
| 201601 | 17     | 78      | 99   | 64.67   |
| 201602 | 65     | 87      | 61   | 71.00   |
| 201603 | 21     | 46      | 91   | 52.67   |
| 201604 | 100    | 7       | 31   | 46.00   |
| 201605 | 14     | 63      | 42   | 39.67   |
| 201606 | 72     | 78      | 68   | 72.67   |
| 201607 | 9      | 100     | 68   | 59.00   |
| 201608 | 84     | 20      | 2    | 35.33   |
| 201609 | 29     | 79      | 62   | 56.67   |
| 201610 | 69     | 53      | 94   | 72.00   |

- no array is modified.

## 1.4 Dbubblesort() function

```
//-----
// Bubble Sort Double Array
//-----
void DbubbleSort(double a[], int size)
{
    int p, j;
    double tmp;

    for (p=1; p< size; ++p) {
        for (j=0; j< size-1; ++j) {

            if ( a[j] < a[j+1] ) {
                tmp = a[j];
                a[j] = a[j+1];
                a[j+1] = tmp;
            }

        }
    }
}
```

- takes the 1-d array name of the double type and the array size
- returns nothing
- there are `size-1` passes : `for (p=1; p<size; ++p) { ... }`
- in each pass, perform the following basic operation over `size-1` pairs of adjacent elements : `for (j=0; j<size-1; ++j) { ... }`
  - for a given `j`, compare the pair `a[j]` and `a[j+1]`
  - if ( `a[j] < a[j+1]` ) then swap each other
  - thus ensuring `a[j]` is greater than or equal to `a[j+1]`
  - the next pair to be compared will be
    - \* `a[j+1]` and `a[j+2]` in terms of the old value of `j`
    - \* `a[j]` and `a[j+1]` in terms of the incremented value of `j`
- the current element is moved to the right (increasing index) until the smaller element is found
- after `p-1` passes, the array elements are in the increasing order.
- the given array is modified

## 1.5 pr\_sorted\_table() function

```
//-----
// Print the Sorted Table
//-----
void pr_sorted_table
(int I[], int K[], int E[], int M[], double A[])
{
    int i, j;
    double B[SIZE]; // Backup Array for Sorting

    for (i=0; i<SIZE; ++i) B[i] = A[i];

    //.....
    DbubbleSort(B, SIZE);
    //.....

    printf("\n\nSorted on a student's average\n\n");
    printf("%10s %10s %10s %10s %10s \n", "StID",
           "Korean", "English", "Math", "Average");

    for (i=0; i<SIZE; ++i) {
        for (j=0; j<SIZE; ++j) if (B[i] == A[j]) break;
        printf("%10d %10d %10d %10d %10.2f \n",
               I[j], K[j], E[j], M[j], A[j]);
    }
}
```

- takes 5 1-d array names
  - the int type arrays : (I, K, E, M)
  - the double type array : (A)
- returns nothing
- initially, all the 1-d arrays are sorted by the student ID
- copy A array into B array
- sort B array : DbubbleSort(B, SIZE);
- only B array are in the increasing order of the average score
- for each B[i] : for (i=0; i<SIZE; ++i)
  - find the index j such that A[j]=B[i] : for (j=0; j<SIZE; ++j)
  - print the (j+1)-th row of the original table

%10d	%10d	%10d	%10d	%10.2f
I[j]	K[j]	E[j]	M[j]	A[j]
- no array is modified

## 1.6 Avg() function

```
//-----  
// Average over Integer Array  
//-----  
double Avg(int X[], int n) {  
    int i; double S=0.0;  
  
    for (i=0; i<n; ++i) S+= X[i];  
    return S/n;  
}
```

- takes a 1-d int array name and its size
- returns its arithmetic average value (a double type)
- $\frac{1}{n} \sum_{i=0}^{n-1} X[i]$



## 1.7 DAvG() function

```
//-----  
// Average over Double Array  
//-----  
double DAvG(double Y[], int n) {  
    int i; double S=0.0;  
  
    for (i=0; i<n; ++i) S+= Y[i];  
    return S/n;  
}
```

- takes a 1-d double array name and its size
- returns its arithmetic average value (a double type)
- $\frac{1}{n} \sum_{i=0}^{n-1} Y[i]$

## 1.8 pr\_averages() function

```
//-----
// Print the Averages
//-----
void pr_averages(int K[], int E[], int M[], double A[])
{
    double A1 = Avg(K, SIZE);
    double A2 = Avg(E, SIZE);
    double A3 = Avg(M, SIZE);
    double A4 = DAvG(A, SIZE);
    printf("%10s %10.2f %10.2f %10.2f %10.2f \n",
           "Average", A1, A2, A3, A4);
}
```

- takes 5 1-d array names
  - the int type arrays : (I, K, E, M)
  - the double type array : (A)
- returns nothing
- A1 : the average score of the Korean subject
- A2 : the average score of the English subject
- A3 : the average score of the Mathematics subject
- A4 : the average score of each student's average score
- | %10s      | %10.2f | %10.2f | %10.2f | %10.2f |
|-----------|--------|--------|--------|--------|
| "Average" | A1     | A2     | A3     | A4     |
- no array is modified

## 1.9 main() function

```
int main(void) {
    int I[SIZE]; // ID of a student
    int K[SIZE]; // Grade of Korean Class
    int E[SIZE]; // Grade of English Class
    int M[SIZE]; // Grade of Math Class
    double A[SIZE]; // Average of a student

    init_arrays(I, K, E, M, A);

    pr_table(I, K, E, M, A);

    pr_sorted_table(I, K, E, M, A);

    pr_averages(K, E, M, A);
}
```

- declare 5 1-d arrays
  - int I[SIZE];
  - int K[SIZE];
  - int E[SIZE];
  - int M[SIZE];
  - double A[SIZE];
- call `init_arrays()` function
- call `pr_table()` function
- call `pr_sorted_table()` function
- call `pr_averages()` function

### 1.10 When students have the same average

**test cases** the previous codes do not work in such case.

```
/-----  
// Initialize K[], E[], M[] arrays  
// by assigning random number grade  
/-----  
void init_arrays  
(int I[], int K[], int E[], int M[], double A[])  
{  
    int i;  
  
    // srand(7) makes rand() generate  
    // the same random sequence  
    // --> easy to debug a program  
    srand(7);  
  
    for (i=0; i<SIZE; ++i) {  
        I[i] = i+1 + 201600;  
        K[i] = rand() % 101;  
        E[i] = rand() % 101;  
        M[i] = rand() % 101;  
        A[i] = avg3(K[i], E[i], M[i]);  
    }  
  
    K[3] = K[2];  
    E[3] = E[2];  
    M[3] = M[2];  
    A[3] = A[2];  
  
    K[5] = K[2];  
    E[5] = E[2];  
    M[5] = M[2];  
    A[5] = A[2];  
  
    K[7] = K[2];  
    E[7] = E[2];  
    M[7] = M[2];  
    A[7] = A[2];  
}
```

- rows having index values of 2, 3, 5, 7 have the same score.
- only one student ID (201603) is repeated.

StID	Korean	English	Math	Average
201610	69	53	94	72.00
201602	65	87	61	71.00
201601	17	78	99	64.67
201607	9	100	68	59.00
201609	29	79	62	56.67
201603	21	46	91	52.67
201603	21	46	91	52.67
201603	21	46	91	52.67
201603	21	46	91	52.67
201605	14	63	42	39.67
Average	28.70	64.40	79.00	57.37

### 1.11 Handling the same average cases - Method 1

using extra memory

- using index array : int C[SIZE];
- swap both average score and its index : DbubbleSort()

```
//-----  
// Bubble Sort Double Array  
//-----  
void DbubbleSort(double b[], int c[], int size)  
{  
    int p, j, t;  
    double tmp;  
  
    for (p=1; p< size; ++p) {  
        for (j=0; j< size-1; ++j) {  
  
            if ( b[j] < b[j+1] ) {  
                tmp = b[j];  
                b[j] = b[j+1];  
                b[j+1] = tmp;  
  
                t = c[j];  
                c[j] = c[j+1];  
                c[j+1] = t;  
            }  
  
        }  
    }  
}
```

```
//-----  
// Print the Sorted Table  
//-----  
void pr_sorted_table  
(int I[], int K[], int E[], int M[], double A[])  
{  
    int i, j;  
    double B[SIZE]; // Backup Array for Sorting  
    int    C[SIZE]; // index array  
  
    for (i=0; i<SIZE; ++i) {  
        B[i] = A[i];  
        C[i] = i;  
    }  
  
    //.....  
    DbubbleSort(B, C, SIZE);  
    //.....  
  
    printf("\n\nSorted on a student's average\n\n");  
    printf("%10s %10s %10s %10s %10s \n", "StID",  
        "Korean", "English", "Math", "Average");  
  
    for (i=0; i<SIZE; ++i) {  
        j = C[i];  
  
        printf("%10d %10d %10d %10d %10.2f \n",  
            I[j], K[j], E[j], M[j], A[j]);  
    }  
}
```

## 1.12 Handling the same average cases - Method 2

### using extra computation

- counting the same average cases: `int cnt;`
- search all indices for the same average : `j`

```
//-----
// Print the Sorted Table
//-----
void pr_sorted_table
(int I[], int K[], int E[], int M[], double A[])
{
    int i, j;
    double B[SIZE]; // Backup Array for Sorting
    int    cnt;

    for (i=0; i<SIZE; ++i) B[i] = A[i];

    //.....
    DbubbleSort(B, SIZE);
    //.....

    printf("\n\nSorted on a student's average\n\n");
    printf("%10s %10s %10s %10s %10s \n", "StID",
           "Korean", "English", "Math", "Average");

    for (i=0; i<SIZE; ++i) {
        cnt=1;
        while (B[i-cnt]==B[i]) cnt++;

        j=0;
        while (cnt>0) {
            cnt--;
            while (A[j]!=B[i]) j++;
            if (cnt > 0) j++;
        }

        printf("%10d %10d %10d %10d %10.2f \n",
               I[j], K[j], E[j], M[j], A[j]);
    }
}
```



## References

- [1] C Programming Exercises, <https://cprogramex.wordpress.com/>