

# Example 1 : using 1-d arrays

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# Using 1-d arrays

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```
#include <stdio.h>
#include <stdlib.h>
#define SIZE 10
```

# avg3() definition

---

```
//-----  
// Calculating the average of three numbers  
//-----  
double avg3(int x, int y, int z)  
{  
    return (x+y+z) / 3.;  
}
```

# init\_arrays() definition

```
//-----  
// Initialize K[], E[], M[] arrays  
// by assigning random number scores  
//-----  
void init_arrays  
(int I[], int K[], int E[], int M[], double A[])  
{  
    int i;  
  
    // srand(7) makes rand() generate  
    // the same random sequence  
    // --> easy to debug a program  
    srand(7);  
  
    for (i=0; i<SIZE; ++i) {  
        I[i] = i+1 + 201600;  
        K[i] = rand() % 101;  
        E[i] = rand() % 101;  
        M[i] = rand() % 101;  
        A[i] = avg3(K[i], E[i], M[i]);  
    }  
}
```

# pr\_table() definition

```
//-----  
// Print the original table  
//-----  
void pr_table  
(int I[], int K[], int E[], int M[], double A[])  
{  
    int i;  
  
    printf("%10s %10s %10s %10s %10s \n", "StID",  
        "Korean", "English", "Math", "Average");  
  
    for (i=0; i<SIZE; ++i) {  
        printf("%10d %10d %10d %10d %10.2f \n",  
            I[i], K[i], E[i], M[i], A[i]);  
    }  
}
```

# DbubbleSort() definition

```
//-----  
// Bubble Sort Double Array  
//-----  
void DbubbleSort(double a[], int size)  
{  
    int p, j;  
    double tmp;  
  
    for (p=1; p< size; ++p) {  
        for (j=0; j< size-1; ++j) {  
            if ( a[j] < a[j+1] ) {  
                tmp = a[j];  
                a[j] = a[j+1];  
                a[j+1] = tmp;  
            }  
        }  
    }  
}
```

# pr\_sorted\_table() definition

```
//-----  
// Print the Sorted Table  
//-----  
void pr_sorted_table  
(int I[], int K[], int E[], int M[], double A[])  
{  
    int i, j;  
    double B[SIZE]; // Backup Array for Sorting  
  
    for (i=0; i<SIZE; ++i) B[i] = A[i];  
  
    //.....  
    DbubbleSort(B, SIZE);  
    //.....  
  
    printf("\n\nSorted on a student's average\n\n");  
    printf("%10s %10s %10s %10s %10s \n", "StID",  
        "Korean", "English", "Math", "Average");  
  
    for (i=0; i<SIZE; ++i) {  
        for (j=0; j<SIZE; ++j) if (B[i] == A[j]) break;  
  
        printf("%10d %10d %10d %10d %10.2f \n",  
            I[i], K[i], E[i], M[i], A[i]);  
    }  
}
```



# Avg() definition

---

```
//-----  
// Average over Integer Array  
//-----  
double Avg(int X[], int n) {  
    int i; double S=0.0;  
  
    for (i=0; i<n; ++i) S+= X[i];  
    return S/n;  
}
```

# DAvg() definition

---

```
//-----  
// Average over Double Array  
//-----  
double DAvg(double Y[], int n) {  
    int i; double S=0.0;  
  
    for (i=0; i<n; ++i) S+= Y[i];  
    return S/n;  
}
```

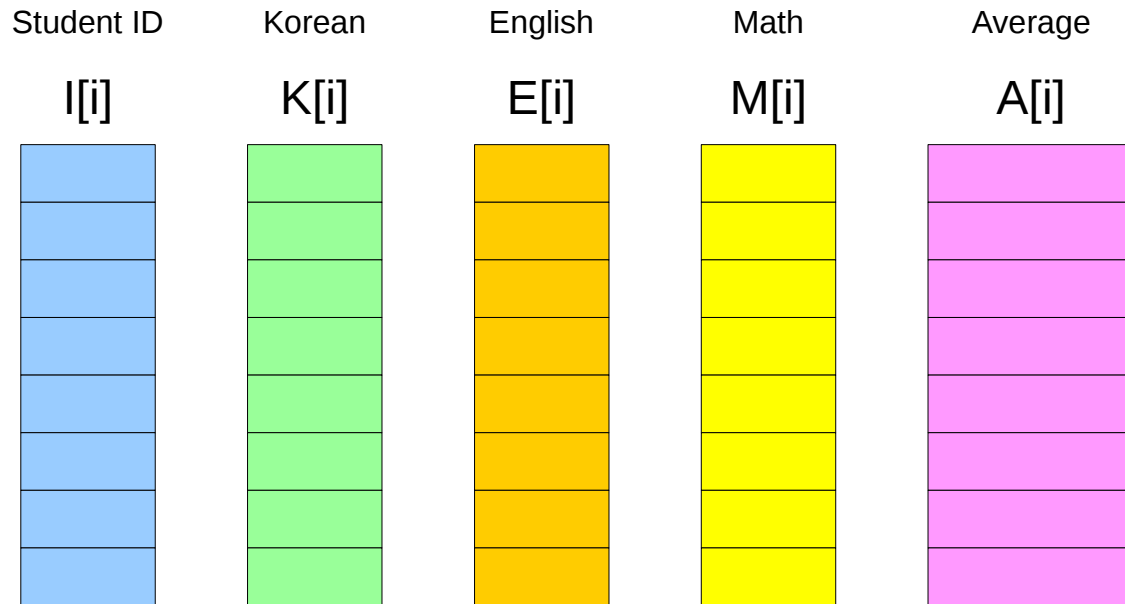
# pr\_averages() definition

```
//-----  
// Print the Averages  
//-----  
void pr_averages(int K[], int E[], int M[], double A[])  
{  
    double A1 = Avg(K, SIZE);  
    double A2 = Avg(E, SIZE);  
    double A3 = Avg(M, SIZE);  
    double A4 = DAvg(A, SIZE);  
  
    printf("%10s %10.2f %10.2f %10.2f %10.2f \n",  
        "Average", A1, A2, A3, A4);  
}
```

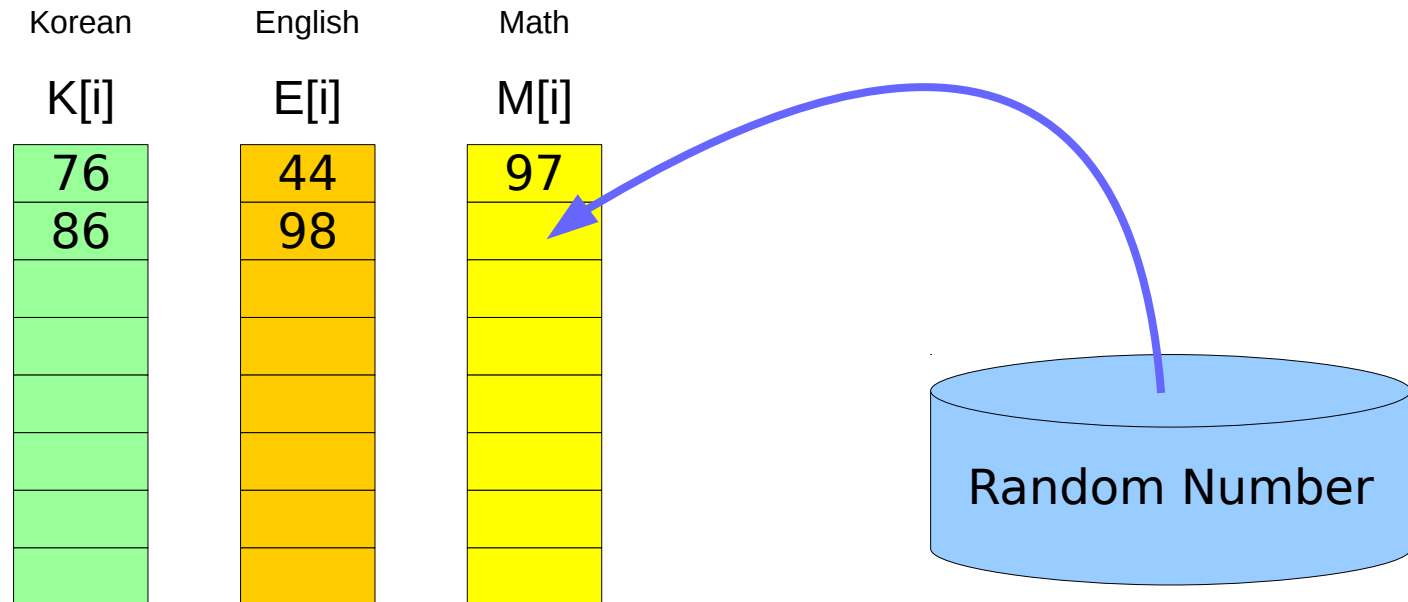
# main() definition

```
int main(void) {  
    int I[SIZE];      // ID of a student  
    int K[SIZE];      // Korean subject score  
    int E[SIZE];      // English subject score  
    int M[SIZE];      // Math subject score  
    double A[SIZE];   // Average score  
  
    init_arrays(I, K, E, M, A);  
  
    pr_table(I, K, E, M, A);  
  
    pr_sorted_table(I, K, E, M, A);  
  
    pr_averages(K, E, M, A);  
}
```

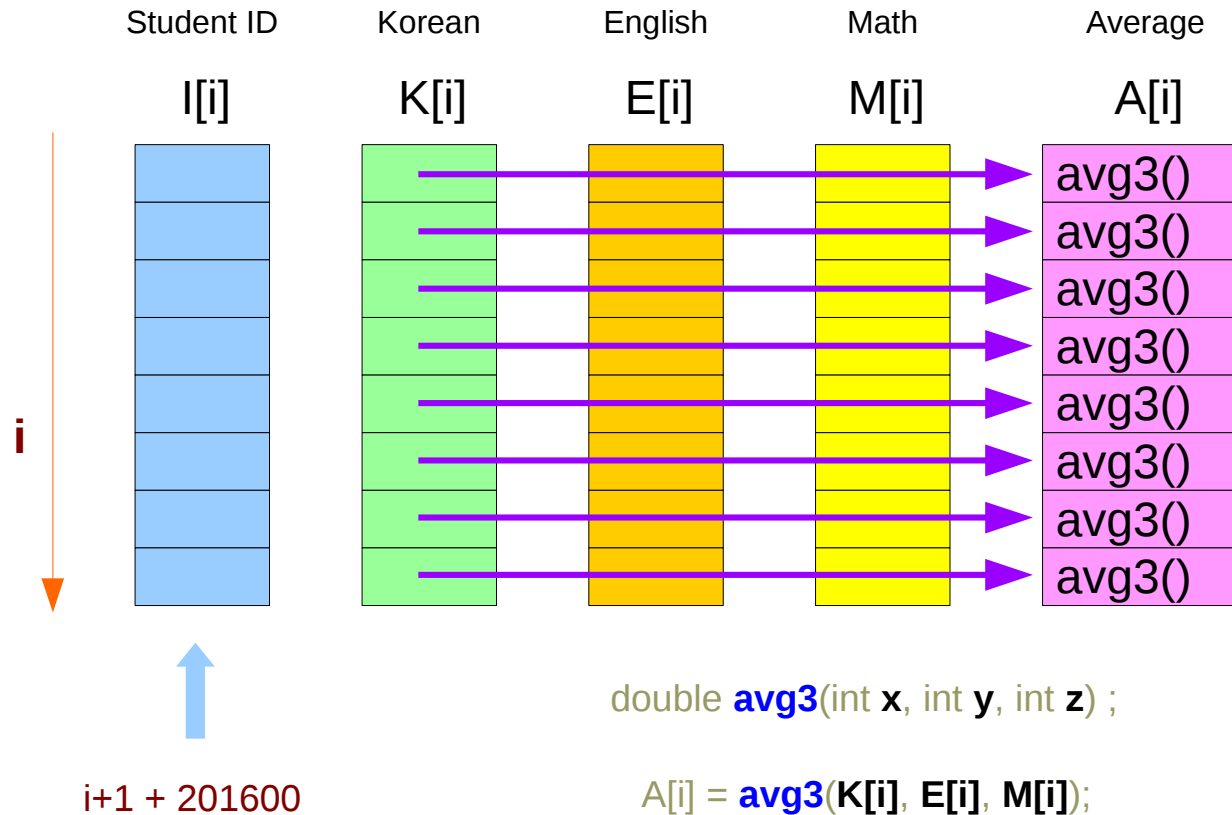
# Using 1-d Arrays



# init\_arrays() - filling scores



# init\_arrays() - computing averages

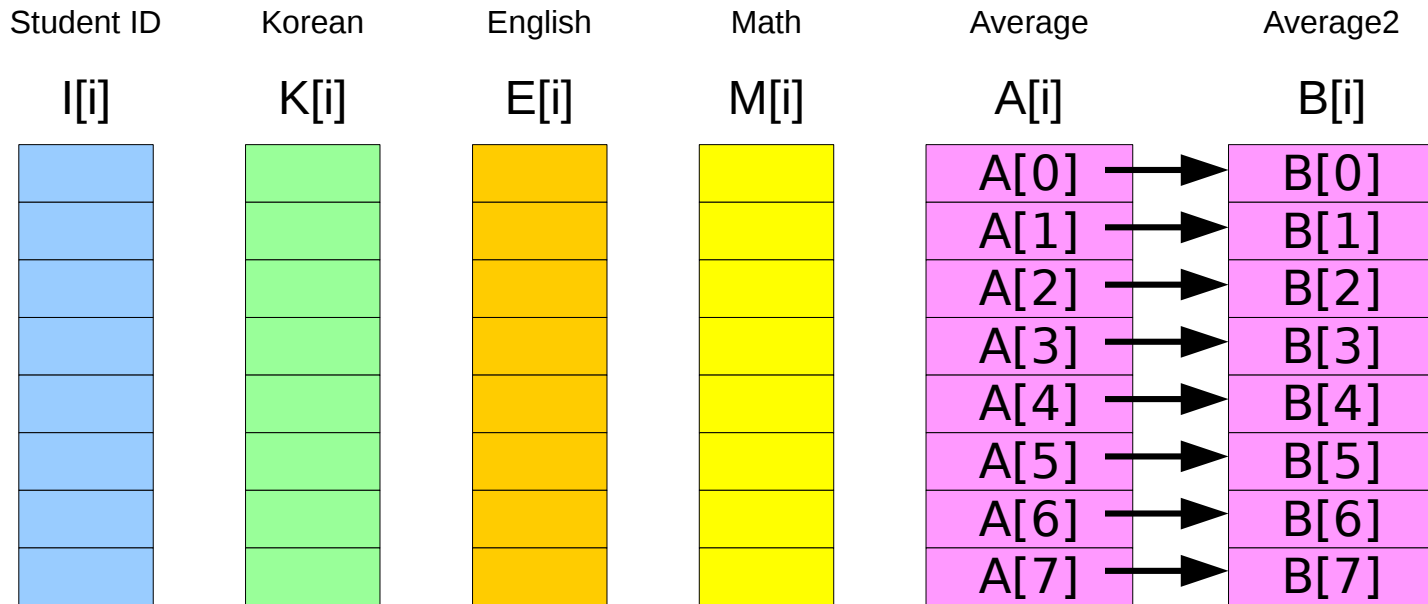


# pr\_table()

	Student ID	Korean	English	Math	Average
	$I[i]$	$K[i]$	$E[i]$	$M[i]$	$A[i]$
$i$					



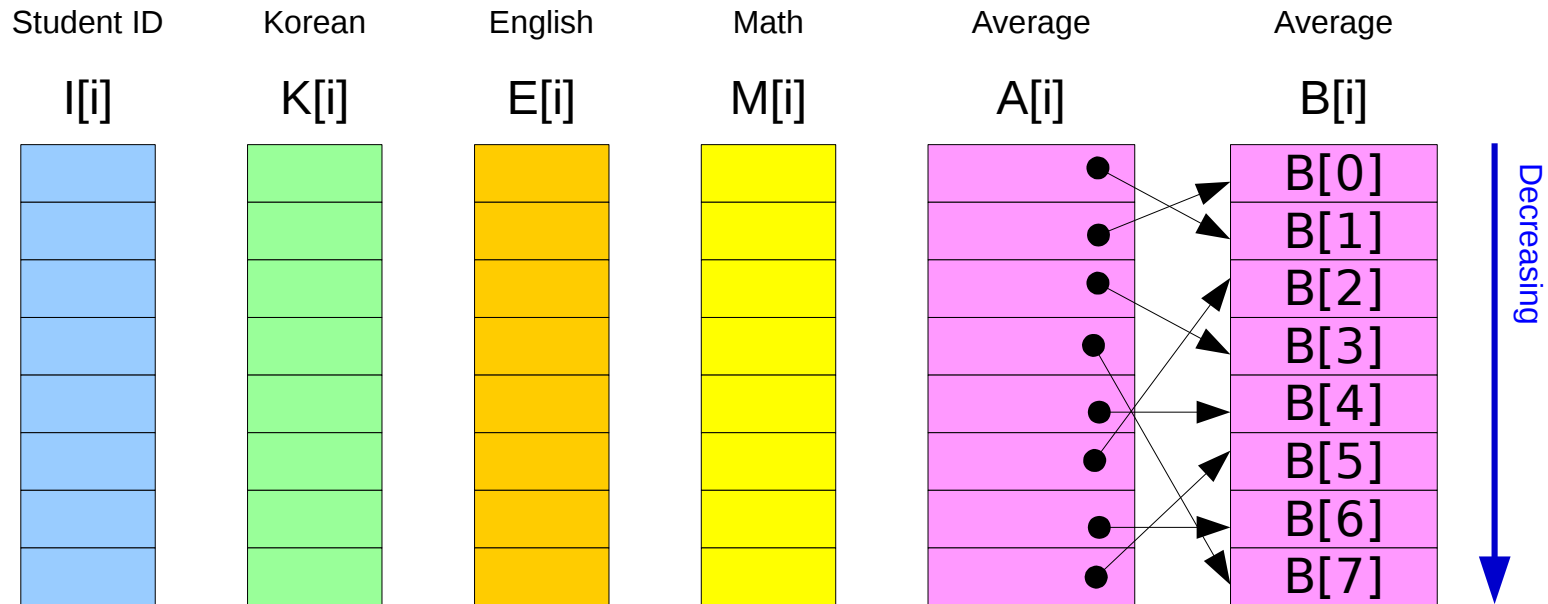
# pr\_sorted\_table - copying A to B



First, copy  
 $A[i]$  into  $B[i]$

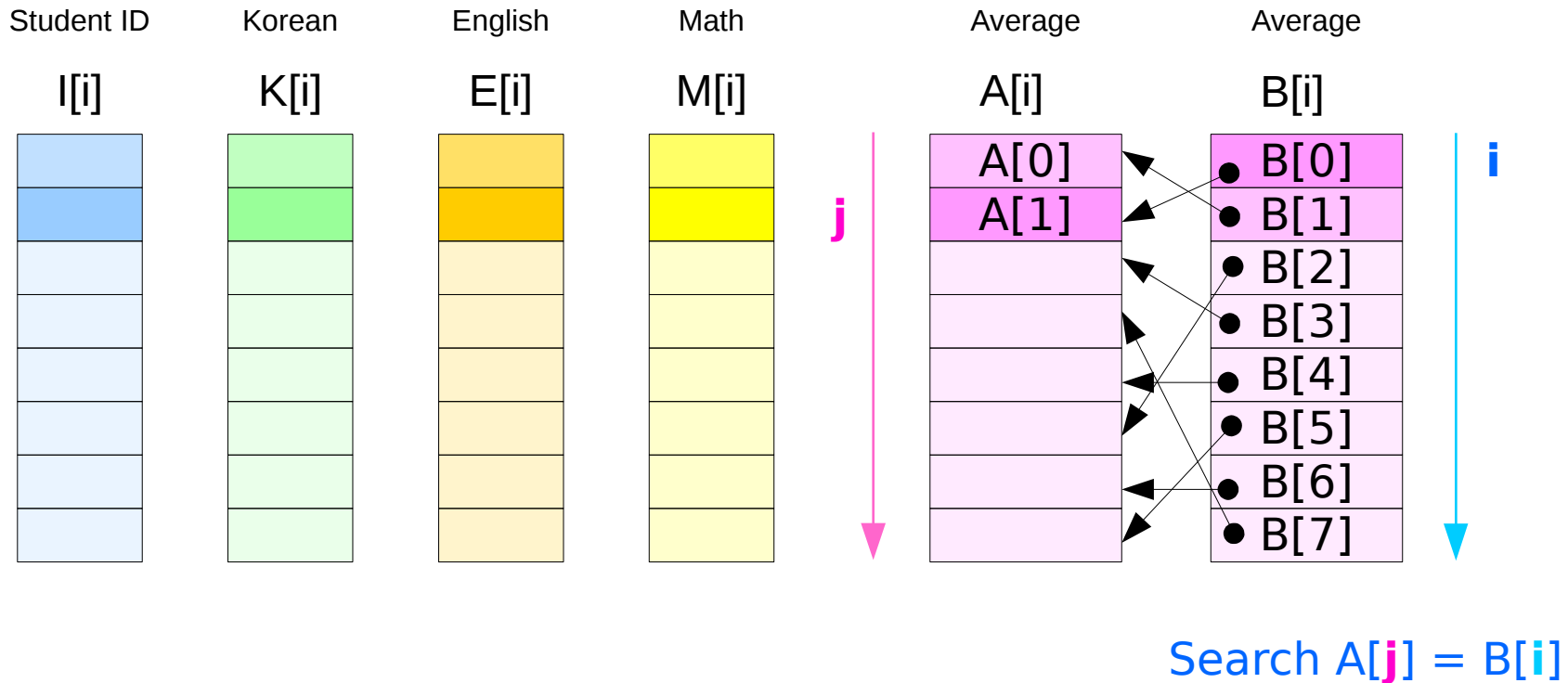
Assume that two averages have  
always different values

# pr\_sorted\_table - sorting B



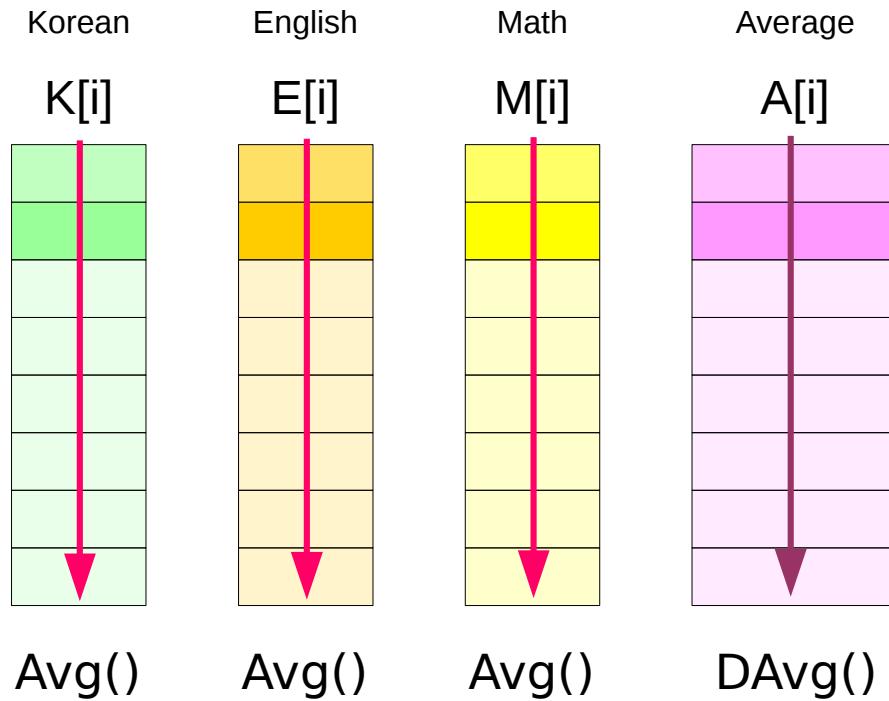
after DbubbleSort()  
 $B[i] > B[i]$   
A, B: different order

# pr\_sorted\_table - printing by B



Assume that two averages have always different values

# pr\_averages



```
double Avg(int X[], int n);
```

```
double DAvg(double Y[], int n);
```

```
double A1 = Avg(K, SIZE);  
double A2 = Avg(E, SIZE);  
double A3 = Avg(M, SIZE);
```

```
double A4 = DAvg(A, SIZE);
```

# Function Prototypes and Function Calls

```
double    avg3          (int x, int y, int z) ;
void      init_arrays  (int I[], int K[], int E[], int M[], double A[]);
void      pr_table     (int I[], int K[], int E[], int M[], double A[]);
void      DbubbleSort  (double a[], int size);
void      pr_sorted_table (int I[], int K[], int E[], int M[], double A[]);
double    Avg          (int X[], int n);
double    DAvg         (double Y[], int n);
void      pr_averages  (int K[], int E[], int M[], double A[]);
```

```
init_arrays(I, K, E, M, A); ..... in main()
    A[i] = avg3(K[i], E[i], M[i]); ..... in init_arrays()
```

```
pr_table(I, K, E, M, A); ..... in main()
```

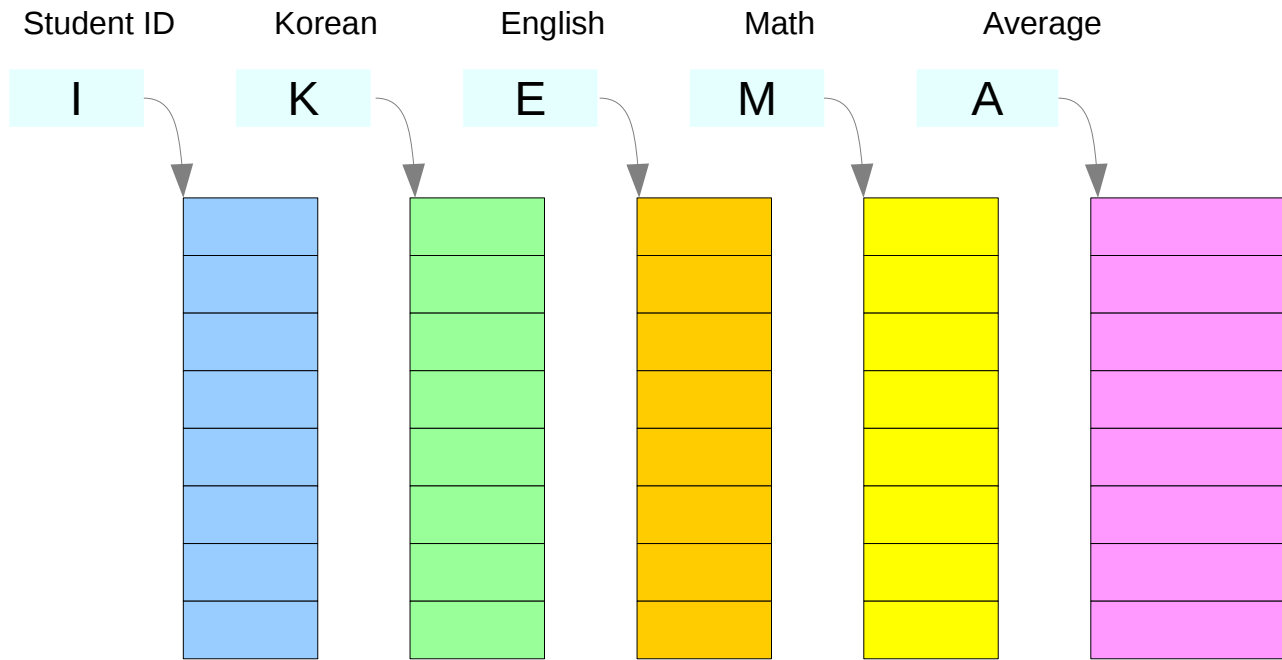
```
pr_sorted_table(I, K, E, M, A); ..... in main()
    DbubbleSort(B, SIZE); ..... in pr_sorted_table()
```

```
pr_averages(K, E, M, A); ..... in main()
    double A1 = Avg(K, SIZE); ..... in pr_averages()
    double A2 = Avg(E, SIZE); ..... in pr_averages()
    double A3 = Avg(M, SIZE); ..... in pr_averages()
    double A4 = DAvg(A, SIZE); ..... in pr_averages()
```

# 1-d Array Definitions

```
int main(void) {  
    int    I[SIZE];    // ID of a student  
    int    K[SIZE];    // Korean subject score  
    int    E[SIZE];    // English subject score  
    int    M[SIZE];    // Math subject score  
    double A[SIZE];    // Average score  
  
    init_arrays(I, K, E, M, A);  
  
    pr_table(I, K, E, M, A);  
  
    pr_sorted_table(I, K, E, M, A);  
  
    pr_averages(K, E, M, A);  
}
```

# int K[SIZE] ... : Formal Parameter



**int I[SIZE], K[SIZE], E[SIZE], M[SIZE]; double A[SIZE];**

Array Name

Starting Address



init\_arrays  
pr\_table  
pr\_sorted\_table  
pr\_averages

```
(int I[], int K[], int E[], int M[], double A[]);
(int I[], int K[], int E[], int M[], double A[]);
(int I[], int K[], int E[], int M[], double A[]);
( int K[], int E[], int M[], double A[]);
```

## References

- [1] Essential C, Nick Parlante
- [2] Efficient C Programming, Mark A. Weiss
- [3] C A Reference Manual, Samuel P. Harbison & Guy L. Steele Jr.
- [4] C Language Express, I. K. Chun
- [5] [cprogramex.wordpress.com](http://cprogramex.wordpress.com)